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POSITIONS

University of California, Irvine, USA

Fall 2020 - Present

Assistant Professor, Department of Computer Science

Archimedes Research Unit

January 2022 - Present

Lead Researcher

Singapore University of Technology and Design (SUTD), Singapore

Fall 2018 - Fall 2020

Assistant Professor, Information Systems Technology and Design Pillar

POSTDOC

Massachusetts Institute of Technology, Cambridge, MA, USA

Fall 2017 - Fall 2018

Postdoctoral researcher

Mentor: Constantinos Daskalakis

Singapore University of Technology and Design (SUTD), Singapore

Fall 2016 - Summer 2017

Postdoctoral researcher

VISITING
RESEARCHER

Simons Institute, UC Berkeley

Learning and Games: January-March 2022.

EDUCATION

Georgia Institute of Technology, Atlanta, GA, USA

August 2011 - 5th August 2016

- PhD in Algorithms Combinatorics and Optimization (ACO)
Dissertation Title: Evolutionary Markov Chains, Potential Games and Optimization Under the Lens of Dynamical Systems.
Advisor: Prasad Tetali
- Master of Sciences in Mathematics

University of Athens, Athens, Greece

Fall 2010 - Fall 2011

- Master of Sciences in Logic, Algorithms & Computation

National Technical University of Athens, Athens, Greece

October 2005 - November 2010

- Diploma, Electrical and Computer Engineering (GPA: 9.54/10)
Major: Computer Science, Minor: Mathematics, Networks

RESEARCH INTERESTS	Theory of computation, machine learning and its interface with multi-agent Reinforcement Learning and game theory, optimization, dynamical systems, probability and statistics.
ACADEMIC SERVICE	<p>Area Chair for ICLR 2024, 2025, ICML 2024, 2025, NeurIPS 2024, 2025, AISTATS 2024, 2025.</p> <p>Senior Committee Member for EC 2025, AAAI 2025 and FOCS 2024. Committee Member for EC 2019-2023, WINE 2021, 2023, 2024.</p> <p>Organiser of EC 2023 and 2024 Mentoring Workshop.</p>
ACCEPTED PUBLICATIONS	<ol style="list-style-type: none"> 1. <i>Convergence to Equilibrium of No-regret Dynamics in Congestion Games.</i> Volkan Cevher et al. Conference on Web and Internet Economics (WINE) 2024. 2. <i>Time-Efficient Algorithms for Nash-Bargaining-Based Matching Market Models.</i> with Thorben Trobst and Vijay Vazirani. Conference on Web and Internet Economics (WINE) 2024. 3. <i>Learning Equilibria in Adversarial Team Markov Games: A Nonconvex-Hidden-Concave Min-Max Optimization Problem.</i> with Fivos Kalogiannis and Jingming Yan. Conference on Neural Information Processing Systems (NeurIPS) 2024. 4. <i>The Computational Complexity of Finding Second-Order Stationary Points.</i> with Andreas Kontogiannis, Vasilis Pollatos, Sotiris Kanellopoulos, Panayotis Mertikopoulos and Aris Pagourtzis. International Conference on Machine Learning (ICML) 2024. 5. <i>Last-iterate Convergence Separation between Extra-gradient and Optimism in Constrained Periodic Games.</i> with Yi Feng, Ping Li and Xiao Wang. Conference on Uncertainty in Artificial Intelligence (UAI) 2024. 6. <i>Learning Nash equilibria in Rank-1 games: Going beyond the Minty Property.</i> with Nikolas Patris. International conference on learning representations (ICLR) 2024. 7. <i>Beating Price of Anarchy and Gradient Descent without Regret in Potential Games.</i> with Iosif Sakos, Stefanos Leonardos, Stelios Stavroulakis, Will Overman and Georgios Piliouras. International conference on learning representations (ICLR) 2024. 8. <i>Optimistic Policy Gradient in Multi-Player Markov Games with a Single Controller: Convergence Beyond the Minty Property.</i> with Ioannis Anagnostides, Gabriele Farina and Tuomas Sandholm. Conference on Artificial Intelligence (AAAI) 2024. 9. <i>Computing Nash Equilibria in Potential Games with Private Uncoupled Constraints,</i> with Nikolas Patris, Stelios Stavroulakis, Fivos Kalogiannis and Rose Zhang. Conference on Artificial Intelligence (AAAI) 2024. 10. <i>Exponential Lower Bounds for Fictitious Play in Potential Games.</i> with Nikolas Patris, Stratis Skoulakis and Volkan Cevher. Conference on Neural Information Processing Systems (NeurIPS) 2023. 11. <i>Zero-sum Polymatrix Markov Games: Equilibrium Collapse and Efficient Computation of Nash Equilibria,</i> with Fivos Kalogiannis. Conference on Neural Information Processing Systems (NeurIPS) 2023.

12. *On the Last-iterate Convergence in Time-varying Zero-sum Games: Extra Gradient Succeeds where Optimism Fails.*
with Yi Feng, Hu Fu, Qun Hu, Ping Li, Bo Peng and Xiao Wang.
Conference on Neural Information Processing Systems (**NeurIPS**) 2023.
13. *On the Convergence of No-Regret Learning Dynamics in Time-Varying Games.*
with Ioannis Anagnostides, Gabriel Farina and Tuomas Sandholm.
Conference on Neural Information Processing Systems (**NeurIPS**) 2023.
14. *Algorithms and Complexity for Computing Nash Equilibria in Adversarial Team Games,* with I. Anagnostides, F. Kalogiannis, M. Vlatakis and S. McAleer.
In Conference on Economics and Computation (**EC**) 2023.
15. *Semi Bandit dynamics in Congestion Games: Convergence to Nash Equilibrium and No-Regret Guarantees.*
with Stratis Skoulakis, Luca Viano, Xiao Wang and Volkan Cevher.
International Conference on Machine Learning (**ICML**) 2023, **oral**.
16. *Efficiently Computing Nash Equilibria in Adversarial Team Markov Games.*
with Fivos Kalogiannis, Ioannis Anagnostides, Manolis Vlatakis, Vaggos Chatziafratis and Stelios Stavroulakis.
International conference on learning representations (**ICLR**) 2023, **oral**.
17. *Towards convergence to Nash equilibria in two-team zero-sum games.*
with Fivos Kalogiannis and Manolis Vlatakis.
International conference on learning representations (**ICLR**) 2023.
18. *Mean estimation of truncated mixtures of two Gaussians: A gradient based approach,* with Sai Ganesh Nagarajan, Gerasimos Palaiopoulos, Tushar Vaidya and Samson Yu. Conference on Artificial Intelligence (**AAAI**) 2023.
19. *On Scrambling Phenomena for Randomly Initialized Recurrent Networks* with Vaggos Chatziafratis, Clayton Sanford and Stelios Stavroulakis.
Conference on Neural Information Processing Systems (**NeurIPS**) 2022.
20. *Optimistic Mirror Descent Either Converges to Nash or to Strong Coarse Correlated Equilibria in Bimatrix Games* with Ioannis Anagnostides, Gabriele Farina and Tuomas Sandholm.
Conference on Neural Information Processing Systems (**NeurIPS**) 2022.
21. *On Last-Iterate Convergence Beyond Zero-Sum Games.*
with Ioannis Anagnostides, Gabriel Farina and Tuomas Sandholm.
International Conference on Machine Learning (**ICML**) 2022.
22. *Global Convergence of Multi-Agent Policy Gradient in Markov Potential Games.*
with S. Leonardos, W. Overman and G. Piliouras.
International conference on learning representations (**ICLR**) 2022.
23. *Accelerated Multiplicative Weights Update Avoids Saddle Points almost always.*
with Yi Feng and Xiao Wang.
International Joint Conference on Artificial Intelligence (**IJCAI**) 2022.
24. *Independent Natural Policy Gradient Always Converges in Markov Potential Games.*
with Roy Fox, Stephen McAleer and Will Overman.
International Conference on Artificial Intelligence and Statistics (**AISTATS**) 2022.
25. *Frequency-Domain Representation of First-Order Methods: A Simple and Robust Framework of Analysis,* with Ioannis Anagnostides.
Symposium on Simplicity in Algorithms (**SOSA**) 2022.

26. *Last Iterate Convergence in No-regret Learning: Constrained Min-max Optimization for Convex-concave Landscapes.*
with Qi Lei, Sai Ganesh Nagarajan and Xiao Wang.
International Conference on Artificial Intelligence and Statistics (**AISTATS**) 2021.
27. *Efficient Statistics for Sparse Graphical Models from Truncated Samples.*
with Arnab Bhattacharyya, Rathin Desai and Sai Ganesh Nagarajan.
International Conference on Artificial Intelligence and Statistics (**AISTATS**) 2021.
28. *Fast Convergence of Langevin Dynamics on Manifold: Geodesics meet Log-Sobolev.*
with Qi Lei and Xiao Wang.
Conference on Neural Information Processing Systems (**NeurIPS**) 2020.
29. *Better Depth-Width Trade-offs for Neural Networks through the lens of Dynamical Systems,* with Vaggos Chatziafratis and Sai Ganesh Nagarajan.
International Conference on Machine Learning (**ICML**) 2020.
30. *Logistic regression with group effects via inference in higher order Ising models.*
with Costis Daskalakis and Nishanth Dikkala.
International Conference on Artificial Intelligence and Statistics (**AISTATS**) 2020.
31. *Depth-Width Trade-offs for ReLU Networks via Sharkovsky's Theorem.*
with Vaggos Chatziafratis, Sai Ganesh Nagarajan and Xiao Wang.
International conference on learning representations (**ICLR**) 2020, **spotlight**.
32. *On the Analysis of EM for truncated mixtures of two Gaussians.*
with Sai Ganesh Nagarajan.
International Conference on Algorithmic Learning Theory (**ALT**) 2020.
33. *First-order methods Almost Always Avoid Saddle Points: The case of Vanishing Step-sizes,* with Xiao Wang and Georgios Piliouras.
Conference on Neural Information Processing Systems (**NeurIPS**) 2019.
34. *Multiplicative Weights Updates as a distributed constrained optimization algorithm: Convergence to second-order stationary points almost always.*
with Georgios Piliouras and Xiao Wang.
International Conference on Machine Learning (**ICML**) 2019.
35. *Regression from Dependent Observations.*
with Constantinos Daskalakis and Nishanth Dikkala.
51st ACM Symposium on Theory of Computing (**STOC**) 2019.
36. *First-order Methods Almost Surely Avoid Saddle-points.*
with Jason D. Lee, Georgios Piliouras, Max Simchowitz, Michael I. Jordan and Benjamin Recht. **Math. Programming** 2019, **special issue**.
37. *Last-Iterate Convergence: Zero-Sum Games, Constrained Min-Max Optimization.*
with Constantinos Daskalakis.
In the 10th Innovations in Theoretical Computer Science (**ITCS**) 2019.
38. *The Limit Points of (Optimistic) Gradient Descent in Min-Max Optimization.*
with Constantinos Daskalakis.
Conference on Neural Information Processing Systems (**NeurIPS**) 2018.
39. *Multiplicative Weights Update with Constant Step-Size in Congestion Games: Convergence, Limit Cycles and Chaos.* with G. Palaiopoulos and G. Piliouras.
Neural Information Processing Systems (**NeurIPS**) 2017, **spotlight**.

40. *Opinion Dynamics in Networks: Convergence, Stability and Lack of Explosion.*
with Tung Mai and Vijay V. Vazirani.
In International Colloquium on Automata, Languages
and Programming (**ICALP**) 2017.
41. *Rock-Paper-Scissors, Differential Games and Biological Diversity.*
with Tung Mai, Will Ratcliff, Vijay V. Vazirani and Peter Yunker.
In Conference on Economics and Computation (**EC**) 2018.
42. *Gradient Descent Converges to Minimizers: Non-Isolated
Critical Points and Invariant Regions,* with Georgios Piliouras.
In Innovations in Theoretical Computer Science (**ITCS**) 2017.
43. *Mutation, Sexual Reproduction and Survival in Dynamic Environments.*
with Ruta Mehta, Georgios Piliouras, Prasad Tetali and Vijay Vazirani.
In Innovations in Theoretical Computer Science (**ITCS**) 2017.
44. *The Computational Complexity of Genetic Diversity.*
with Ruta Mehta, Georgios Piliouras and Sadra Yazdanbod.
In European Symposia on Algorithms (**ESA**) 2016.
45. *Average Case Performance of Replicator Dynamics in Potential
Games via Computing Regions of Attraction,* with Georgios Piliouras.
In Conference on Economics and Computation (**EC**) 2016.
46. *Mixing time of markov chains, dynamical systems and evolution.*
with Nisheeth K. Vishnoi.
In International Colloquium on Automata, Languages
and Programming (**ICALP**) 2016
47. *Evolutionary Dynamics in finite populations mix rapidly.*
with Piyush Srivastava and Nisheeth K. Vishnoi.
In Symposium on Discrete Algorithms (**SODA**) 2016.
48. *Natural Selection as an Inhibitor of Genetic Diversity: Multiplicative
Weights Updates Algorithm and a Conjecture of Haploid Genetics.*
with Ruta Mehta and Georgios Piliouras.
In Innovations in Theoretical Computer Science (**ITCS**) 2015.
49. *Support-theoretic subgraph preconditioners for large-scale SLAM.*
with Yong-Dian Jian, Doru Balcan, Prasad Tetali and Frank Dalleart.
In International Conference on Intelligent Robots and Systems (**IROS**) 2013.

TEACHING

- "Introduction to Algorithmic Game Theory", Fall 2021 - 2024.
<https://panageas.github.io/agt2024.html>
- "Design and Analysis of Algorithms", Spring 2022 - 2024.
<https://panageas.github.io/algo2024.html>
- "Optimization for Machine Learning", Spring 2020, 2021.
<https://panageas.github.io/optml2021/>

STUDENTS AND POSTDOCS

PhD student Nikolas Patris (2022-Present)
 PhD student Stelios Stavroulakis (2022-Present)
 PhD student Jingming Yan (2023-Present)
 PhD student Rohan Chauhan (2024-Present)

PhD student Parnian Shahkar (2022-Present)
 PhD student Andreas Kontogiannis (2023-Present, co-advised with A. Pagourtzis)
 PhD student Vasilis Pollatos (2023-Present, co-advised with Panagiotis Mertikopoulos)
 PhD student Sai Ganesh Nagarajan (Graduated in 2021)
 MS student Will Overman (Graduated in 2022)
 MS student Foivos Kalogiannis (Graduated in 2024)
 Postdoc Xiao Wang (2019-2020)

SELECTED RECENT INVITED TALKS

- Talk at ALGA workshop, Sardinia, June 2025
- Talk, SIAM Conference on Applications of Dynamical Systems, Denver, May 2025
- Talk at Learning Theory workshop, NTU, Singapore, April 2025
- Talk at UC Santa Cruz, March 2025
- Talk at Chinese Academy of sciences, February 2025
- EPFL-ETHZ Multi-agent RL workshop, EPFL, July 2024
- GAIMSS workshop, Metz, France, June 2024
- IOS in INFORMS 2024, Rice, TX, March 2024
- Simons Laufer Mathematical Sciences Institute, November 2023
- INFORMS at Phoenix, AZ, October 2023
- EPFL, Lions group, September 2023
- Mini-Symposium on Algorithmic Game Theory at CanaDAM, June 2023
- SIAM Conf on Optimization, June 2023
- Workshop on learning in games at NUS, Singapore, April 2023
- Simons Institute, UC Berkeley, talk in Learning and Games, May 2022
- Purdue CS theory seminar, March 2022
- UC Santa Barbara, CS theory seminar, November 2021
- USC CS Colloquium, March 2020
- MIFODS workshop, MIT, January 2020
- UCL, Dynamical Systems workshop, February 2019

SELECTED HONORS AND AWARDS

- 400K USD, NSF grant from AF, CCF.
- 2 Million USD NRF fellowship for AI (2019-2020) while in SUTD.
- MIT-SUTD Postdoc Fellowship (2016-2018).
- ARC fellowship (2013-2014).
- Onassis fellowship (2011).