

# Lecture 3 Recap of basic data structures, binary search, insertion/selection sort

CS 161 Design and Analysis of Algorithms Ioannis Panageas

### Outline of these notes

- Review of basic data structures
- Searching in a sorted array/binary search: the algorithm, analysis, proof of optimality
- Sorting, part 1: insertion sort, selection sort

Prerequisite material. Review [GT Chapters 2-4, 6] as necessary)

- Arrays, dynamic arrays
- Linked lists
- Stacks, queues
- Dictionaries, hash tables
- Binary trees

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- Breadth-first order (level order): level 0 left-to-right, then level 1 left-to-right, ...: ABCDEFGH





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- 4. A binary tree with *n* nodes has depth  $\geq \lfloor \lg n \rfloor$ .





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- [GT] Chapters 3–4 for details
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We will show that binary search is an optimal algorithm for solving this problem.

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```
def binarySearch(A,x,first,last)
if first > last:
  return (-1)
else:
  mid = |(first+last)/2|
  if x == A[mid]:
    return mid
  else if x < A[mid]:
    return binarySearch(A,x,first,mid-1)
  else:
    return binarySearch(A,x,mid+1,last)
binarySearch(A,x,0,n-1)
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2. On each recursive call, the difference *last* – *first* gets strictly smaller.



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  - 1. This is the essentially the same as the number of recursive calls. Every recursive call, except for possibly the very last one, results in a 3-way comparison.
  - 2. Gives us a way to compare binary search against other algorithms that solve the same problem: searching for an item in an array by comparing the item against array entries.

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- So the worst-case time to do binary search on an array of size n is T(n), where T(n) satisfies the equation

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So binary search does [lg n] + 1 3-way comparisons on an array of size n, in the worst case.

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  - It does not say: for every algorithm for finding an item in an array of size *n*, every input forces it to perform [lg *n*] + 1 comparisons.

Consider any algorithm that searches for an item x in an array A of size n by comparing entries in A against x. Any such algorithm can be modeled as a decision tree:

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- The right subtree of a node labeled i describes the decision tree for what happens if x > A[i].

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So binary search is optimal with respect to worst-case performance.

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- Comparison-based sorting has lower bound of Ω(n log n) comparisons. (We will prove this.)

 $\Theta(n \log n)$  work vs. quadratic  $(\Theta(n^2))$  work



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# Some terminology
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Example: The list

has 9 inversions:

```
{(18,12), (18,15), (18,10), (29,12), (29,15),
(29,10), (12,10), (15,10), (32,10)}
```



	k	
(Sorted)	x	(Unsorted)

n - 1

(Sorted)	

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Work from left to right across array



	k	
(Sorted)	x	(Unsorted)

n - 1

(Sorted)	

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- Work from left to right across array
- Insert each item in correct position with respect to (sorted) elements to its left



	k	
(Sorted)	x	(Unsorted)

n - 1

(Sorted)	
(borica)	

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### Insertion sort pseudocode



### Insertion sort example

23	19	42	17	85	38
----	----	----	----	----	----

23	19	42	17	85	38
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19 23	42	17	85	38
-------	----	----	----	----

19 23	42	17	85	38
-------	----	----	----	----

17 19	23	42	85	38
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17 19 23 42 85 38
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17	19	23	38	42	85
----	----	----	----	----	----

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#### ▶ Storage: in place: *O*(1) extra storage

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