



## Lecture 18

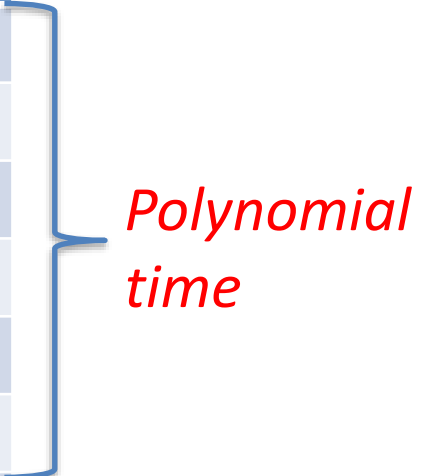
### P, NP and reductions

CS 161 Design and Analysis of Algorithms

Ioannis Panageas

# Different time complexities

Different algorithms can have different **time complexities**.

Some common complexity classes	Notation (input size = $n$ )	 <i>Polynomial time</i>
Constant	$O(1)$	
Logarithmic	$O(\log n)$	
Linear	$O(n)$	
Log-linear	$O(n \log n)$	
Quadratic	$O(n^2)$	
Cubic	$O(n^3)$	
Exponential	$O(e^n)$	
Factorial	$O(n!)$	
Doubly-exponential	$O(e^{e^n})$	

We say an algorithm runs in **polynomial time** if its time complexity is  **$O(n^c)$**  for some constant  $c$ .

# P and NP

Given a decision problem  $A$  (output yes/no), there could be many possible solutions, with possibly different time complexities.

**The class P:** We say **can be solved in polynomial time** or belongs in  $P$  if there exist at least one algorithm that solves the problem and runs in **polynomial** time.

# P and NP

Given a decision problem  $A$  (output yes/no), there could be many possible solutions, with possibly different time complexities.

**The class P:** We say **can be solved in polynomial time** or belongs in  $P$  if there exist at least one algorithm that solves the problem and runs in **polynomial** time.

**The class NP:** It stands for **Non-deterministic polynomial time**.  
In high level, if the answer is “yes”, it can be verified in polynomial time.

Example: “Given a number  $x$ , is it composite?”

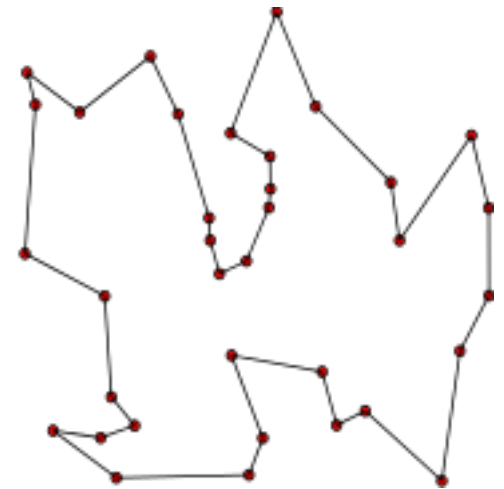
Example: “Given a graph  $G(V, E)$ , does it contain a cycle?”.

# Optimization Problems

## **Problem:** The traveling salesman problem

Given a list of cities and the distances between each pair of cities, **what is a shortest possible route** that visits **each city** exactly **once** and returns to the origin city?

- If there are  $n$  cities, then the “best” known solution uses dynamic programming and has time complexity  $O(n^2 2^n)$ .
- “best” solution  $\approx$  brute-force search + dynamic programming



This problem is suspected to be **not solvable in polynomial time**.

- We still do not know...

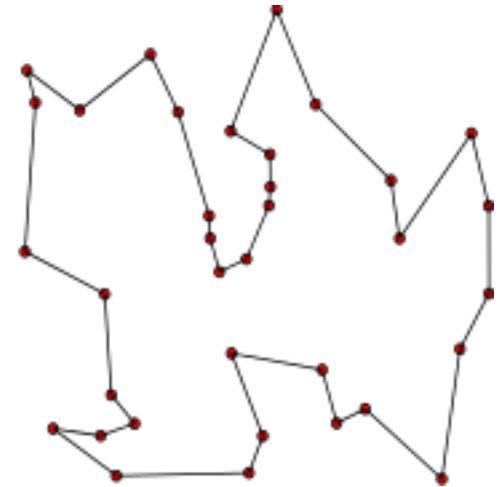
Other example: 0/1 Knapsack problem.

# Convert optimization to decision problems

## **Problem:** The traveling salesman problem

Given a list of cities and the distances between each pair of cities, **is there a route of length at most  $k$**  that visits each city **exactly once** and returns to the origin city?

- If there are  $n$  cities, then the “best” known solution uses dynamic programming and has time complexity  $O(n^2 2^n)$ .
- “best” solution  $\approx$  brute-force search + dynamic programming



This problem **belongs to NP**. Why?

# Unsolvable problems?

**Question:** Are there unsolvable computational problems?

There are examples of unsolvable problems.

- The most famous one is called the **halting problem**.

## The Halting Problem:

Given a computer program  $\Pi$  and some input  $I$ , determine whether  $\Pi$  will terminate when executed with input  $I$ .

- This is a decision (**yes/no**) problem. The answer to the halting problem is either yes or no.
  - **Yes**, if  $\Pi$  terminates.
  - **No**, if  $\Pi$  runs forever (e.g. enters an infinite loop).
- If  $I$  is not a valid input for  $\Pi$ , then  $\Pi$  executed with input  $I$  will terminate with an error message.

# How do we show a problem is not in P?

**Question:** How can we prove that a problem is not in P?

- **Short answer:** For many problems, we don't know how!

**Current Status:** We do not know of any **general method** that works on all problems, that can **prove** that a problem is **not** in ***P***.

- In fact, we do not even know of any general method that can prove that a problem is not solvable in linear time.
- We can characterize their computational difficulty using **reductions**.



# The idea of reductions

There are so many **different** computational **problems** that we may want to solve.

- Do we have to solve **every** one of these problems **from scratch**?

## Key Idea of reductions

Given a **Problem *A*** that we **want to solve**, and suppose there is another **Problem *B*** that we **already know how** to solve.

- If we can reformulate Problem ***A*** to “**look like**” Problem ***B***, so that by solving Problem ***B***, we are able to solve Problem ***A***.

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- If we can reformulate Problem  $A$  to “**look like**” Problem  $B$ , so that by solving Problem  $B$ , we are able to solve Problem  $A$ .

**Example:**  $A$  = **maximum matching** and  $B$  = **Maxflow**.

- Then we say that we have **reduced** Problem  $A$  to Problem  $B$ .
- Problem  $B$  is at least as hard as Problem  $A$ .

# NP-complete problems

**NP-complete:** A problem  $A$  is NP-complete if

1. **Belongs** in NP
2. Any other problem in NP reduces in poly-time to  $A$ . In other words,  $A$  is **NP-hard**.

What does this mean?  $A$  is the **“hardest”** problem in class NP.

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What does this mean?  $A$  is the **“hardest”** problem in class NP.

In 1971, the **first** NP-complete problem appears.

**Theorem:** The **3-SAT** problem is NP-complete.  
(Cook–Levin’s Thm, 1971)

# 3-SAT is NP-complete

## Problem: 3-SAT

Given a Boolean expression  $E$ , such that  $E$  is a **conjunction** of **clauses**, where each clause is a **disjunction** of exactly 3 literals, is  $E$  **satisfiable**?

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A **literal** is a Boolean expression consisting of just a single Boolean variable, or the negation of a Boolean variable.

- **Example:** “ $\bar{x}_1$ ” and “ $x_2$ ” are literals.

A **clause** is a Boolean expression of the form “ $\ell_1 \vee \ell_2 \vee \cdots \vee \ell_k$ ”, i.e. a **disjunction** of some literals  $\ell_1, \ell_2, \dots, \ell_k$ . In 3-SAT  $k = 3$ .

- **Example:** “ $C_1 \equiv x_1 \vee \bar{x}_2 \vee x_3$ ” is a clause.

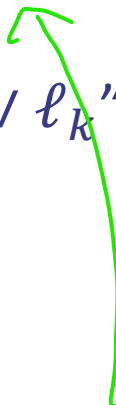
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$$(x_1 \vee \bar{x}_2 \vee \bar{x}_3 \vee \bar{F})$$


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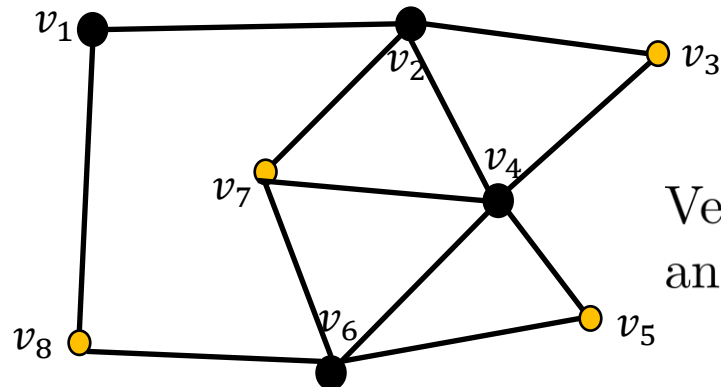
A Boolean expression is a conjunction of clauses.

**Example:**  $(x_1 \vee \bar{x}_2 \vee \bar{x}_3) \wedge (\bar{x}_1 \vee x_2 \vee x_3) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3)$

# Reductions in NP

## Example: INDEPENDENT SET (IS) Problem

Given a simple undirected graph  $G(V, E)$  and  $k$ , is there an **independent set** in  $G$  of size  $\geq k$ ? Independent set is called a set  $I \subset V$  of vertices such that pairwise the vertices in  $I$  **do not share** an edge.



Graph  $G$ .

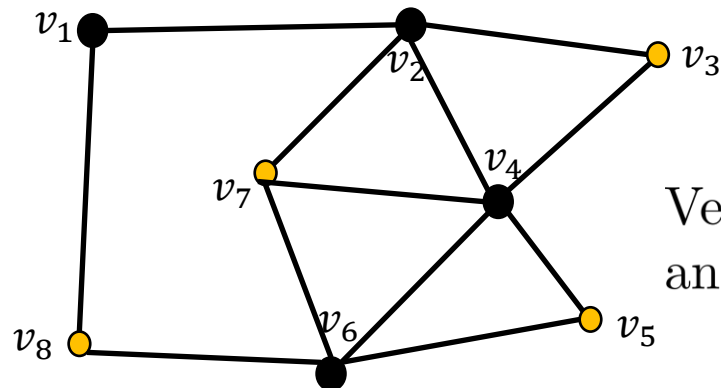
Vertices  $v_3, v_5, v_7, v_8$  form an **independent set**.



# Reductions in NP

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**Claim:** INDEPENDENT SET is **NP-complete**.

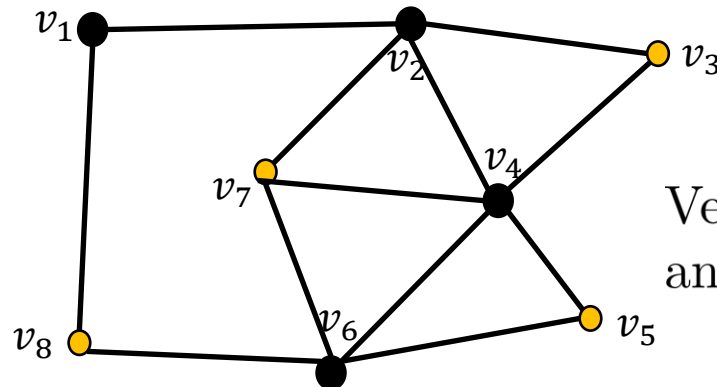
**Proof:** (1) INDEPENDENT SET **belongs** to **NP** (why?).

(2) Reduce 3-SAT to INDEPENDENT SET. Since 3-SAT is NP-hard, INDEPENDENT SET is NP-hard.

# Reductions in NP

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Graph  $G$ .

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(1), (2) imply IND. SET is NP-complete!

**Claim:** INDEPENDENT SET is **NP-complete**.

**Proof:** (1) INDEPENDENT SET **belongs** to **NP** (why?).

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# 3-SAT reduction to IS

**3-SAT instance:** Can you assign True, False to the variables of the formula below so that the expression is True?

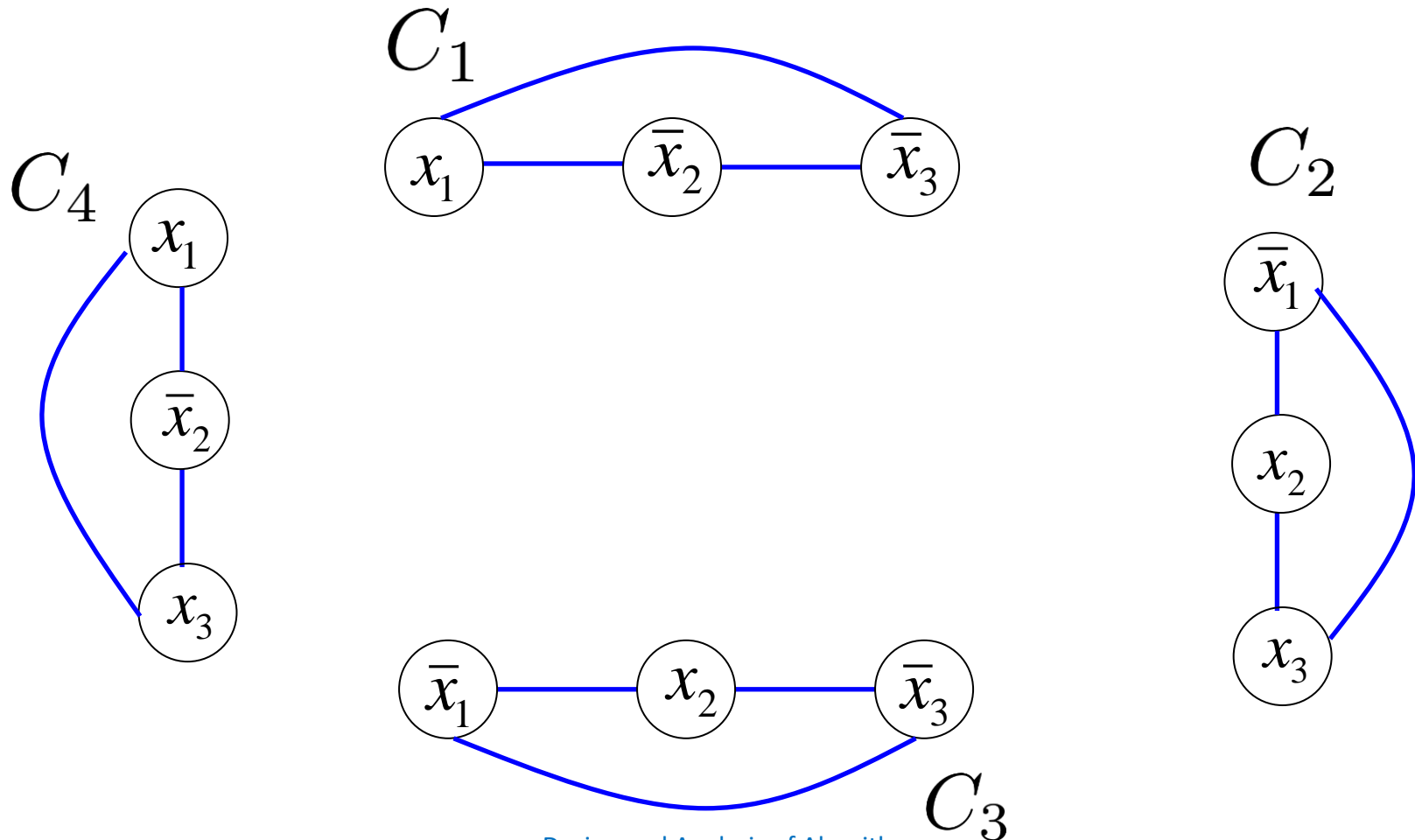
$$E = (x_1 \vee \bar{x}_2 \vee \bar{x}_3) \wedge (\bar{x}_1 \vee x_2 \vee x_3) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3)$$

Let's **reduce** the above to an **IS** instance. We need a **graph**!

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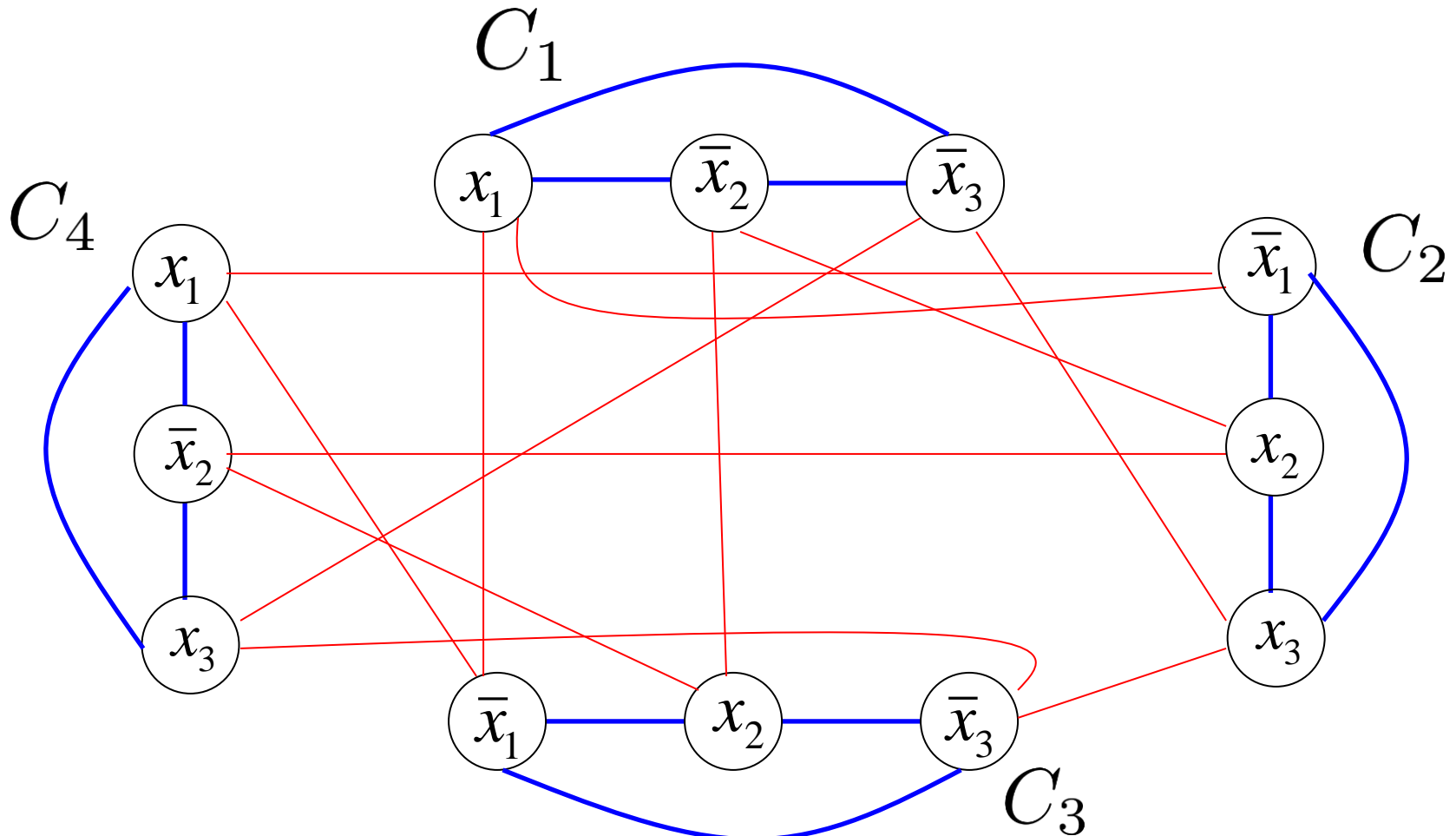
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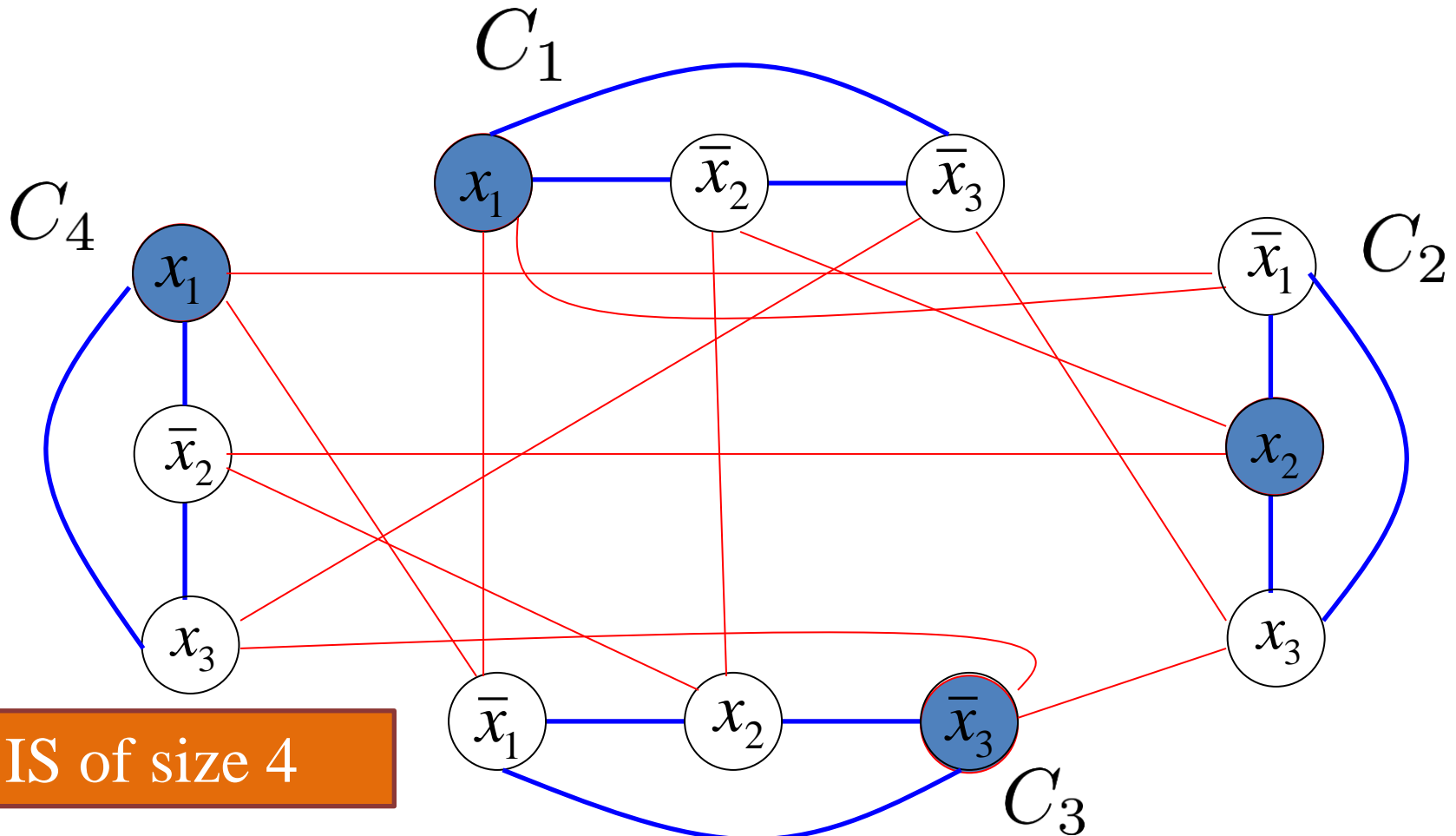
$$E = \overset{C_1}{(x_1 \vee \bar{x}_2 \vee \bar{x}_3)} \wedge \overset{C_2}{(\bar{x}_1 \vee x_2 \vee x_3)} \wedge \overset{C_3}{(\bar{x}_1 \vee x_2 \vee \bar{x}_3)} \wedge \overset{C_4}{(x_1 \vee \bar{x}_2 \vee x_3)}$$



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# 3-SAT reduction to IS

**Claim:** Expression  $E$  with  $k$  clauses is satisfiable if and only if the induced graph  $G$  has an IS of size  $k$ .

Therefore, given a **graph  $G$  and a  $k$** , if we can identify in **poly-time** if there exists an **Independent Set of size at least  $k$** , then we can solve in **poly-time 3-SAT**.

# 3-SAT reduction to IS

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Therefore, given a **graph  $G$  and a  $k$** , if we can identify in **poly-time** if there exists an **Independent Set of size at least  $k$** , then we can solve in **poly-time 3-SAT**.

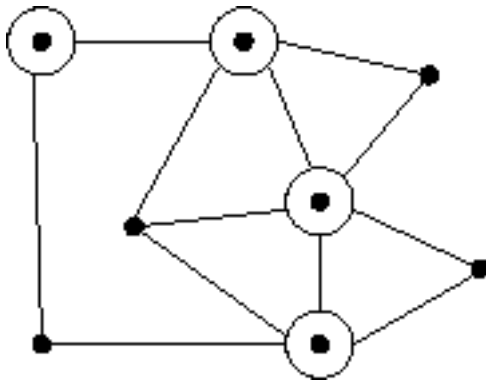
**$3\text{-SAT} \leq_p \text{INDEPENDENT SET} \Rightarrow$   
 $\text{INDEPENDENT SET is NP-complete!}$**



# Vertex Cover (VC)

## **Problem:** Vertex Cover (VC):

Given a simple undirected graph  $G(V, E)$  and  $k$ , is there an **vertex cover** in  $G$  of size  $\geq k$ ? Vertex cover is called a set  $I \subset V$  of vertices such that **all edges are “covered”**?

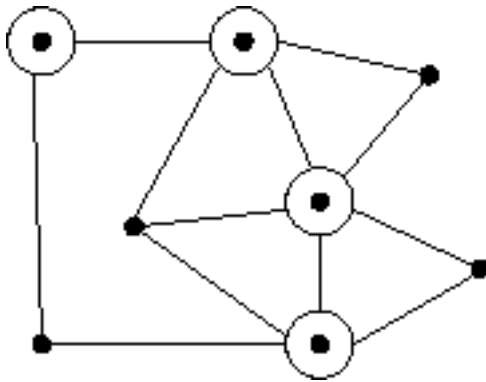


e.g., in this graph, 4 of the 8 vertices are enough to cover **all edges**.

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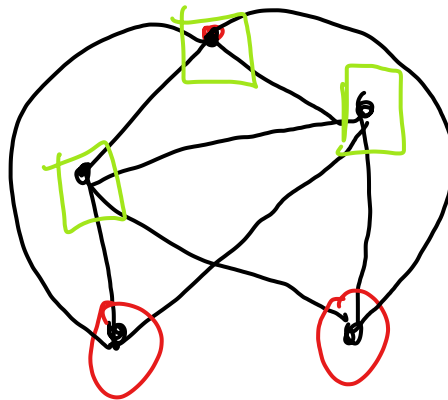
e.g., in this graph, 4 of the 8 vertices are enough to cover **all edges**.

**Question:** VC is NP-Complete? **Answer:** YES

- First, it belongs in NP (why?)
- Reduce 3-SAT to VC (or there is something **simpler**?)

# Reduction of IS to Vertex Cover (VC)

- Given a graph  $G(V, E)$ , with  $|V| = n$ , we want to know if there exists an Independent Set of size  $k$ .



# Reduction of IS to Vertex Cover (VC)

- Given a graph  $G(V, E)$ , with  $|V| = n$ , we want to know if there exists an Independent Set of **size  $k$** .
- **Lemma:** Given  $G(V, E)$ , the set of vertices  $S$  is an *independent set* **if and only if**  $V - S$  **(set of remaining vertices)** is a *vertex cover*.

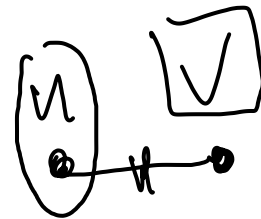
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- Lemma:** Given  $G(V, E)$ , the set of vertices  $S$  is an *independent set* **if and only if**  $V - S$  is a *vertex cover*.

**Reduction:** Does  $G$  have a VC of size  $n - k$ ?

**Yes:** Then it has an IS of size  $k$ .

**No:** Then it does not.



# Reduction of IS to Vertex Cover (VC)

- Given a graph  $G(V, E)$ , with  $|V| = n$ , suppose there exists an Independent Set of **size  $k$** .
- **Lemma:** Given  $G(V, E)$ , the set of vertices  $S$  is an *independent set* **if and only if**  $V - S$  is a *vertex cover*.

**Proof:** Let  $S$  be an independent set, and  $e = (u, v)$  be some edge. **Only one of**  $u, v$  can be in  $S$ . Hence, **at least one** of  $u, v$  is in  $V - S$ . So,  $V - S$  is a vertex cover. The other direction is similar.