



## Lecture 12

# Network flows, Max flow, Min-cut

CS 161 Design and Analysis of Algorithms

Ioannis Panageas

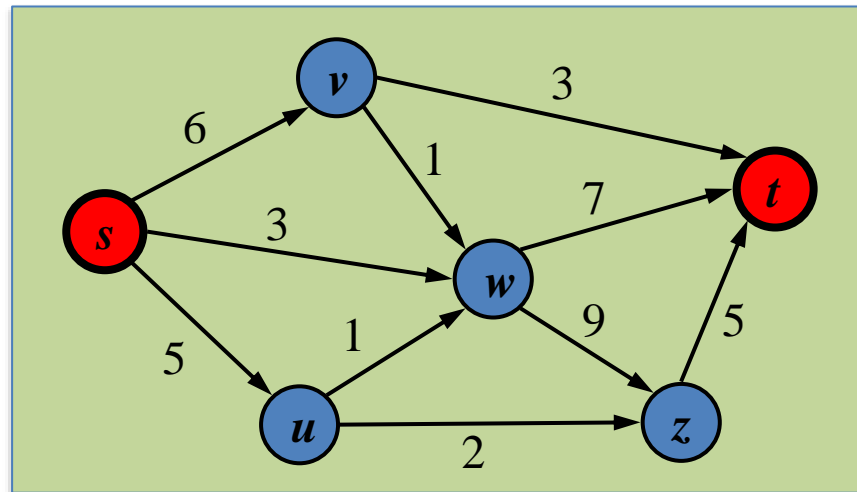
# Flow Networks

**Definition:** A flow network consists of

- A **weighted** directed graph  $G$  with non-negative integer edge weights called **capacities** and denoted by  $c(e)$ .
- Vertices,  **$s$**  and  **$t$**  of  $G$ , called the source and sink;  **$s$**  has **no incoming** edges and  **$t$**  has **no outgoing** edges.

**Example:**

$(w, z)$  has capacity  
 $c(w, z) = 9$ .



# Flow of a Network

**Definition:** Function  $f : E \rightarrow \mathbb{N}$  from edges to non-negative integers so that for each edge  $e$  it holds

$$0 \leq f(e) \leq c(e) \quad \text{Capacity constraint}$$

$$\sum_{e \in \text{outgoing}(u)} f(e) = \sum_{e \in \text{incoming}(u)} f(e) \quad \text{Conservation rule}$$

for all  $u \neq s, t$

# Flow of a Network

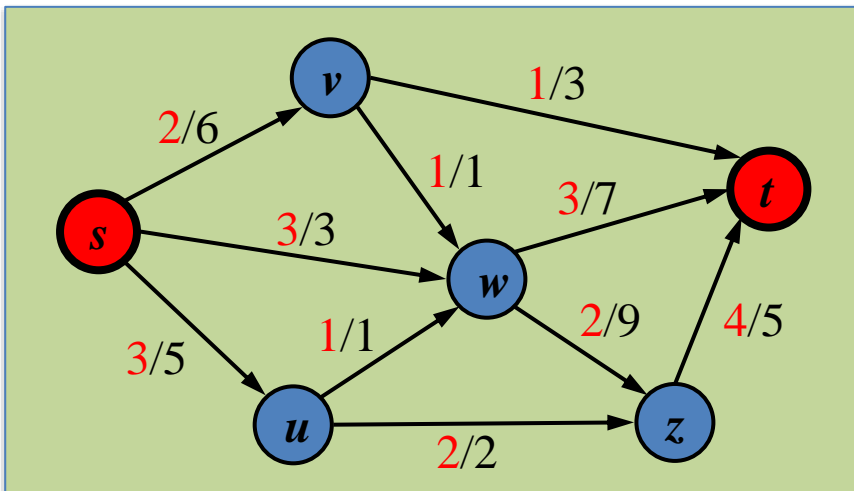
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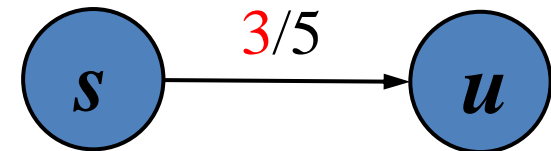
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for all  $u \neq s, t$

**Example:**



**Capacity constraint:**



$$0 \leq 3 \leq 5$$

# Flow of a Network

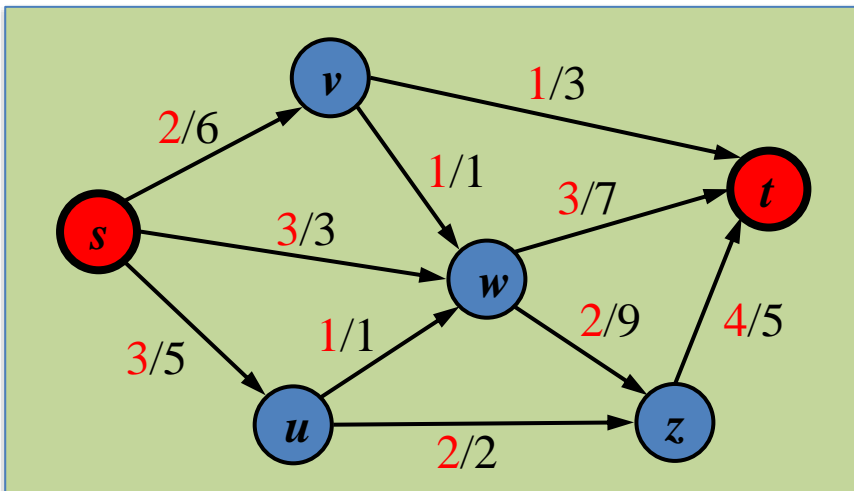
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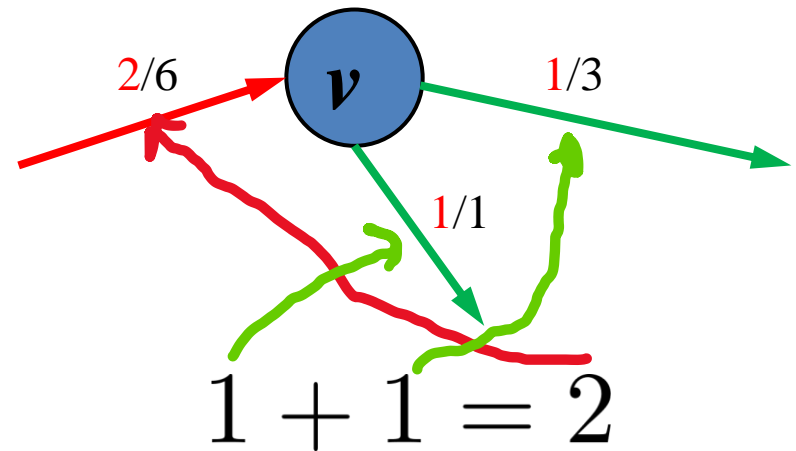
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**Example:**



**Conservation rule:**



# Flow of a Network

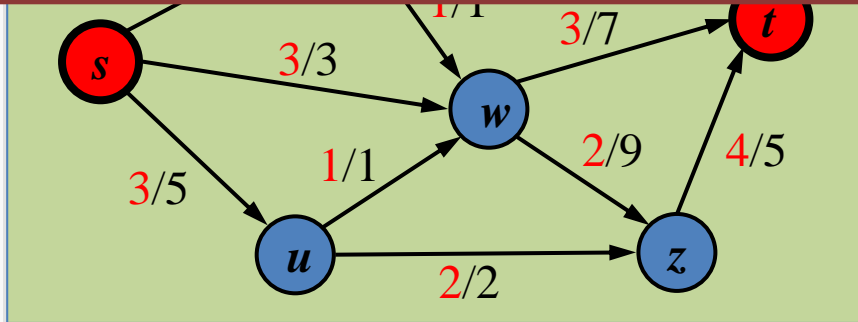
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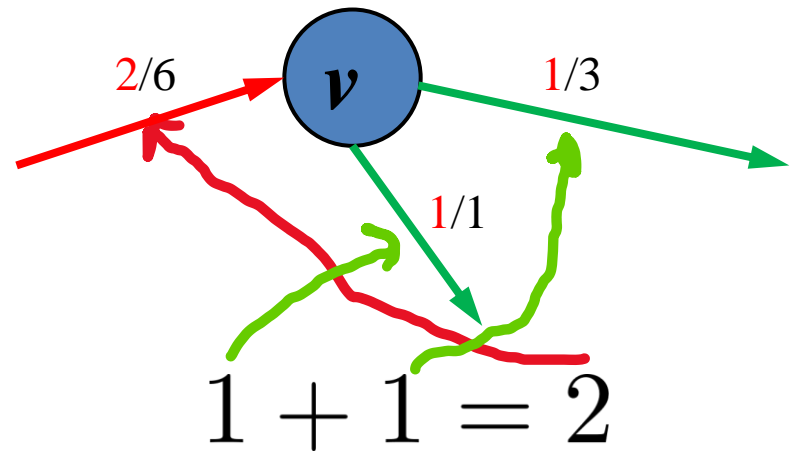
$$\sum_{e \in \text{outgoing}(u)} f(e) = \sum_{e \in \text{incoming}(u)} f(e) \quad \text{Conservation rule}$$

for all  $u \neq s, t$

**Question:** if  $f(e) = 0$  for all  $e$ ,  
is it a flow? Yes.



**Conservation rule:**

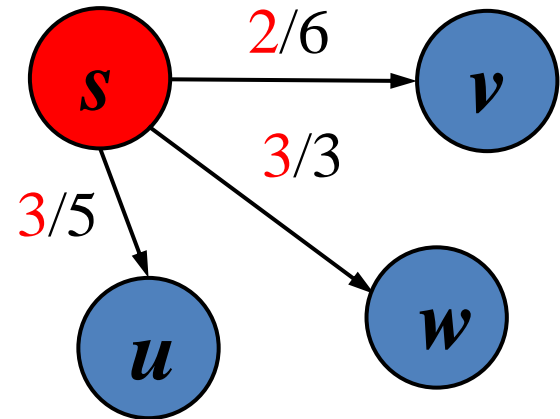
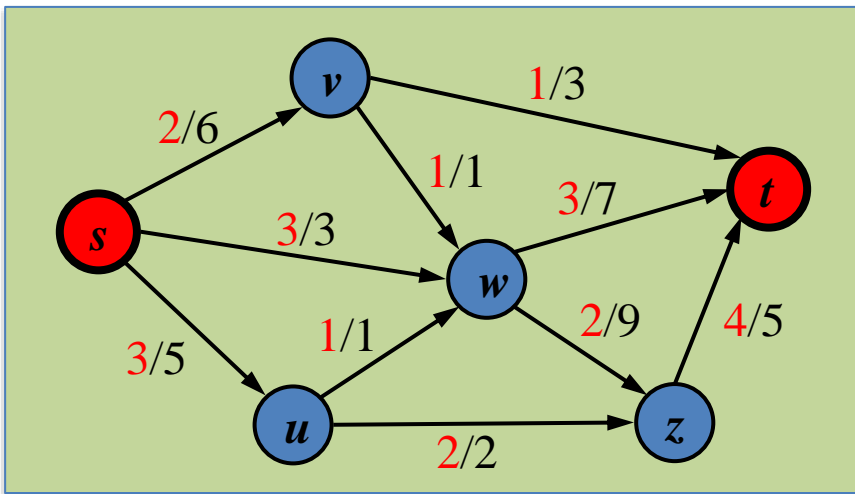


# Value of a flow

**Definition:** Given a flow  $f$ , the **value** of flow  $|f|$  is the **total flow from source  $s$** , which is the same as the total flow into sink  $t$ .

**Example:**

**Total Flow**  $|f| = 3 + 3 + 2 = 8$

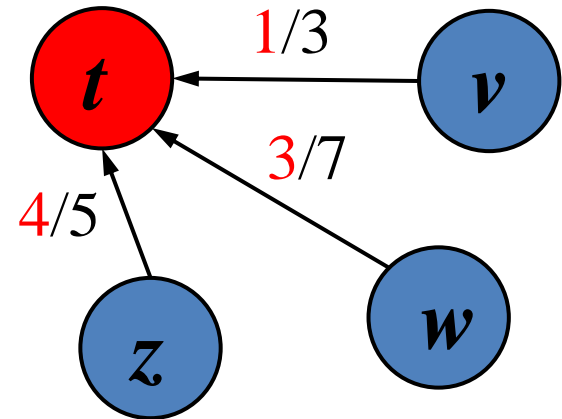
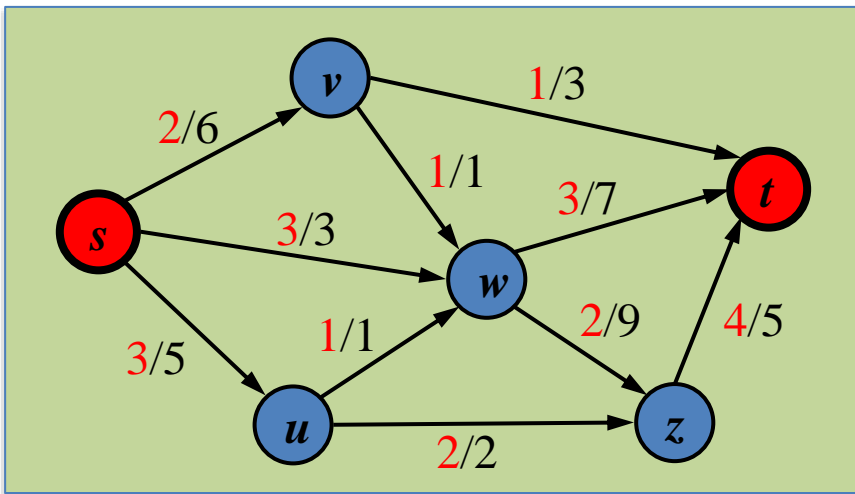


# Value of a flow

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**Example:**

$$\text{Total Flow } |f| = 4 + 3 + 1 = 8$$

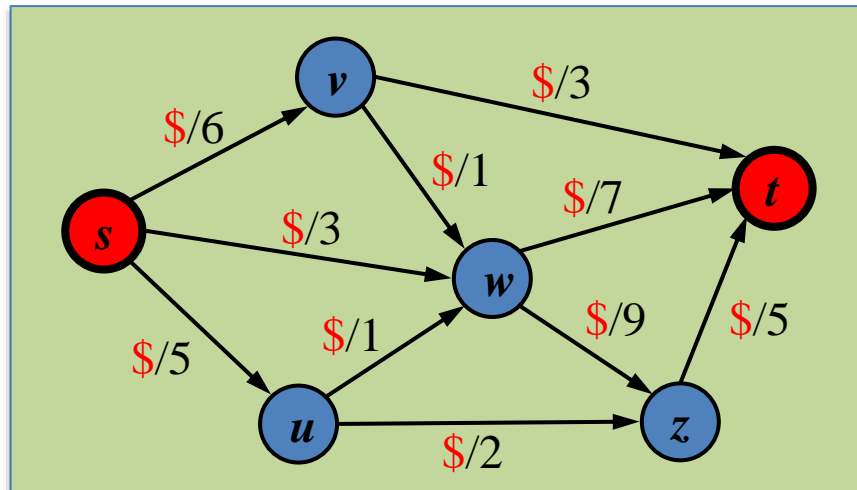




# Maxflow Problem

**Problem:** Given a network  $G$ , a source  $s$  and a sink  $t$ , and capacities on the edges, compute the **maximum** possible **flow value**  $|f^*|$ .

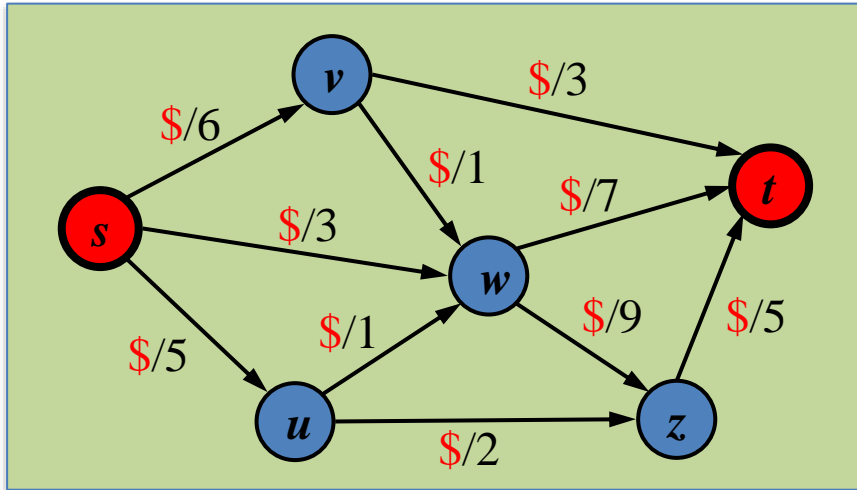
**Example:**



Find the \$ to get maxflow  $|f^*|$

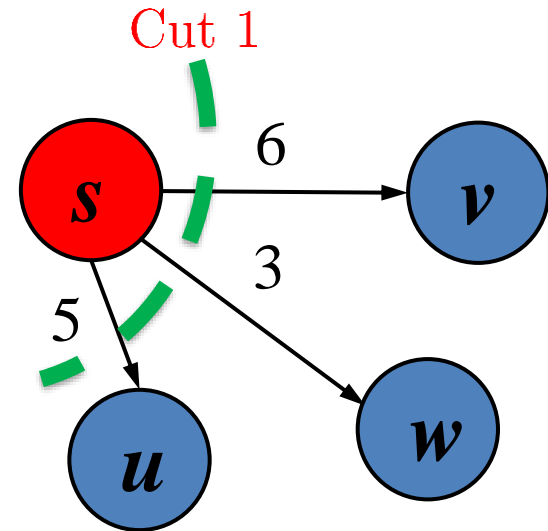
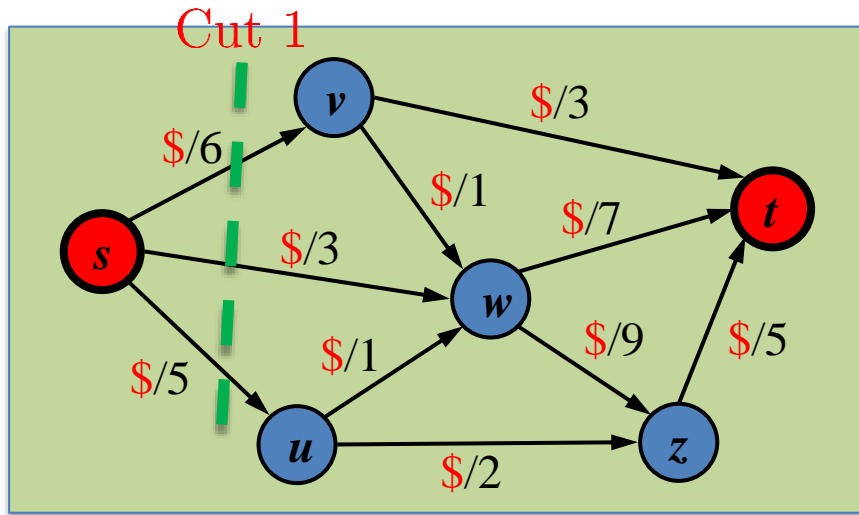
# Maxflow Problem

**Question:** How large can  $|f|$  be in terms of the **capacities**?



# Maxflow Problem

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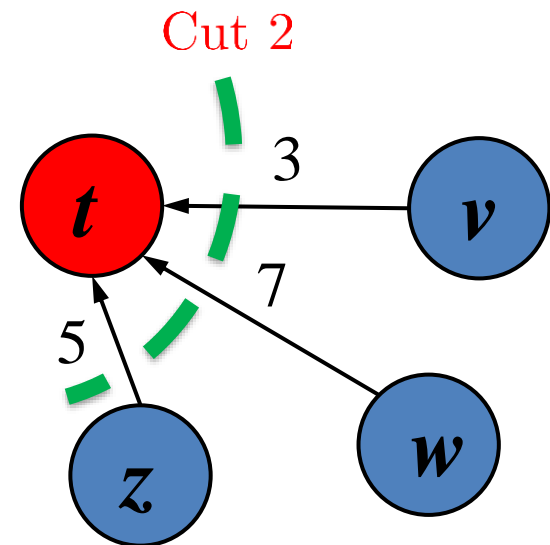
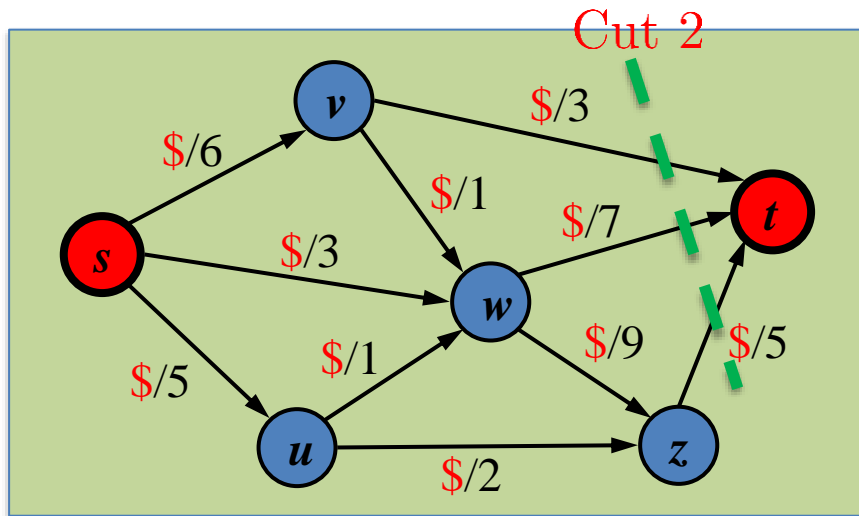


**Answer**

- Focusing on **Cut 1**, it should be **at most**  $6+3+5=14$ .

# Maxflow Problem

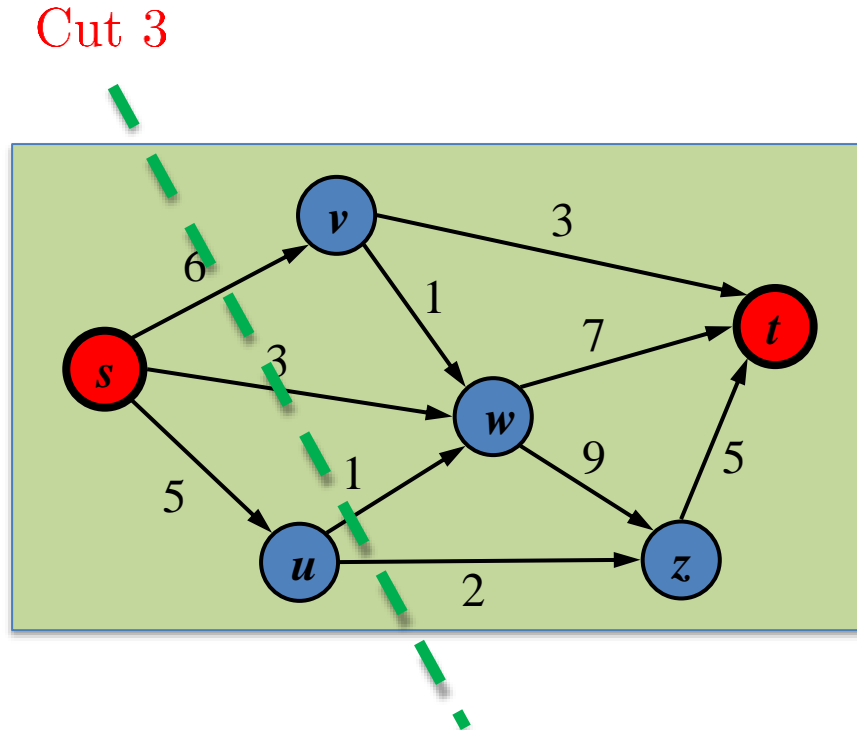
**Question:** How large can  $|f|$  be in terms of the **capacities**?



**Answer**

- Focusing on **Cut 1**, it should be **at most**  $6+3+5=14$ .
- Focusing on **Cut 2**, it should be **at most**  $3+7+5=15$ .

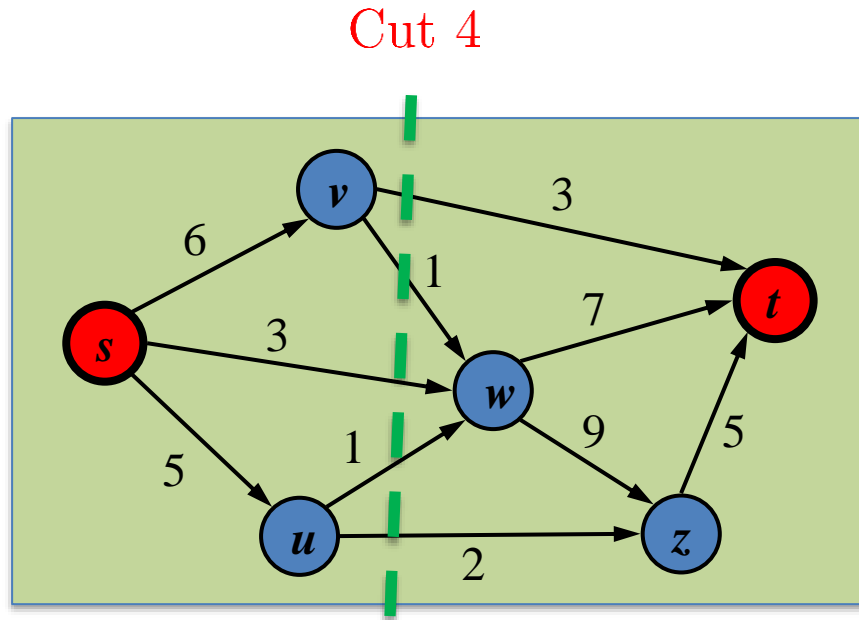
# Maxflow Problem



Answer

- Focusing on **Cut 3**, it should be at most  $6+3+1+2=$ **12**.

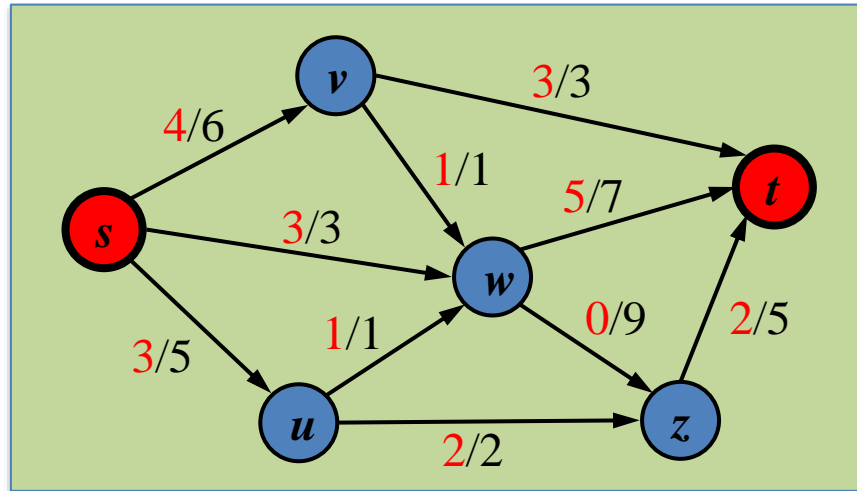
# Maxflow Problem



## Answer

- Focusing on **Cut 3**, it should be at most  $6+3+1+2=$ **12**.
- Focusing on **Cut 4**, it should be at most  $3+1+3+1+2=$ **10**.

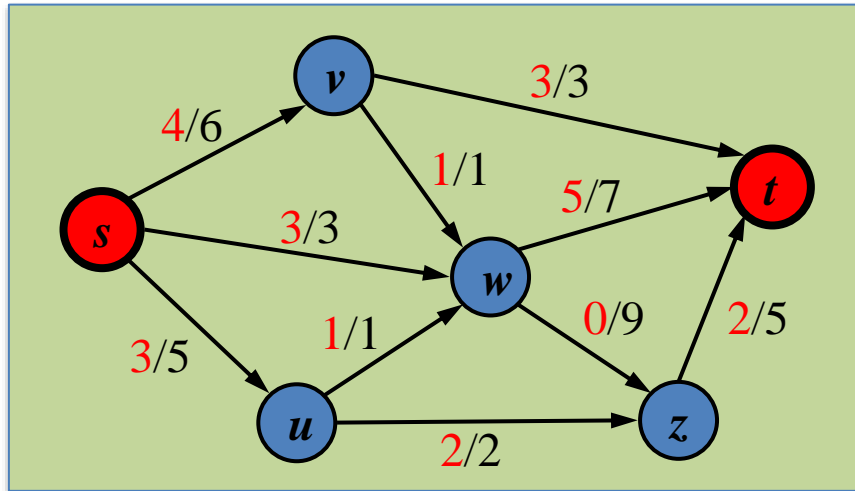
# Maxflow Problem



## Answer

- The above is a flow function (satisfies all conditions)
- The value of the flow is  $4+3+3 = 10$ .

# Maxflow Problem



## Answer

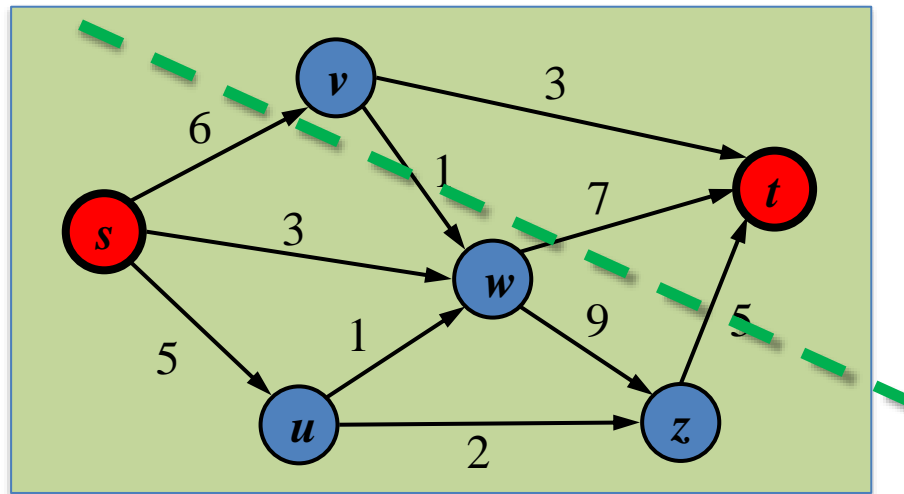
- The above is a flow function (satisfies all conditions)
- The value of the flow is  $4+3+3 = 10$ .

Maxflow should be  $\leq 10$  and  
found a flow with  $|f| = 10$



# Cut

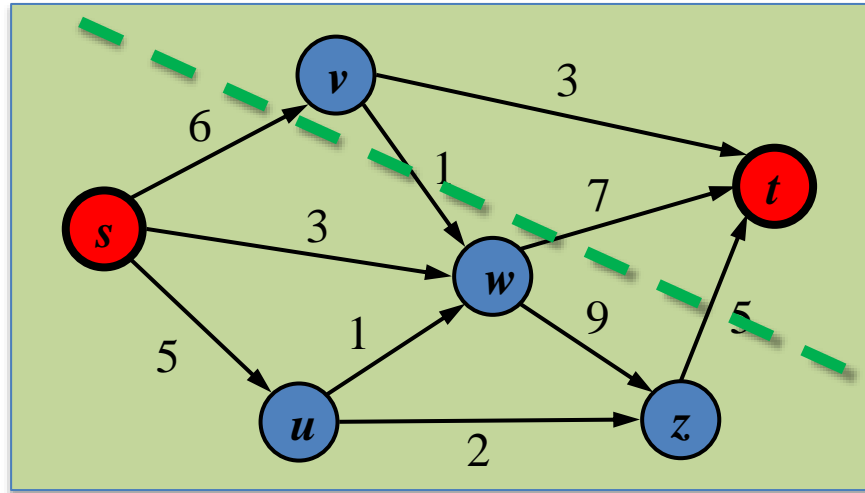
**Definition:** Given a network  $G$ , source  $s$ , sink  $t$  and capacities on the edges, a **cut** is a **partition** of vertices in two parts  $V_s, V_t$  with  $s$  in  $V_s$  and  $t$  in  $V_t$ .



$$V_s = \{s, u, w, z\} \text{ and } V_t = \{v, t\}$$

# Cut

Cut  $\chi$

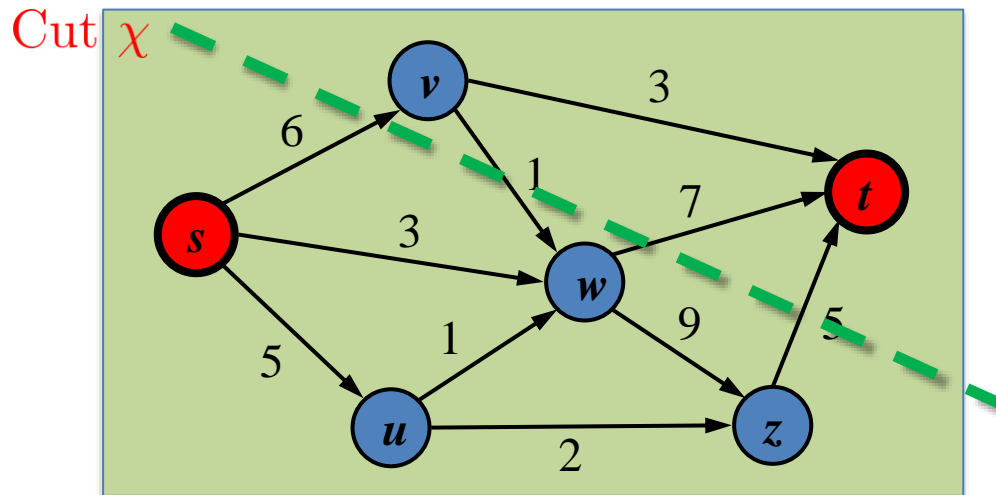


$$V_s = \{s, u, w, z\} \text{ and } V_t = \{v, t\}$$

**Forward edge:** origin in  $V_s$  and destination in  $V_t$   
Forward Edges in  $\chi$ :  $(s, v)$ ,  $(w, t)$ ,  $(z, t)$ .

**Backward edge:** origin in  $V_t$  and destination in  $V_s$   
Backward Edges in  $\chi$ :  $(v, w)$ .

# Cut



$$V_s = \{s, u, w, z\} \text{ and } V_t = \{v, t\}$$

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Forward Edges in  $\chi$ :  $(s, v)$ ,  $(w, t)$ ,  $(z, t)$ .

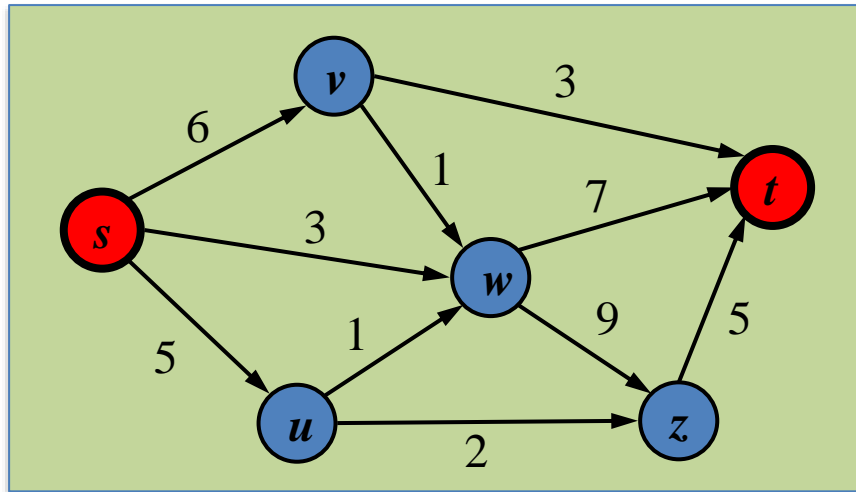
**Backward edge:** origin in  $V_t$  and destination in  $V_s$

Backward Edges in  $\chi$ :  $(v, w)$ .

**Capacity** of a cut: Total **capacity** of **forward** edges.

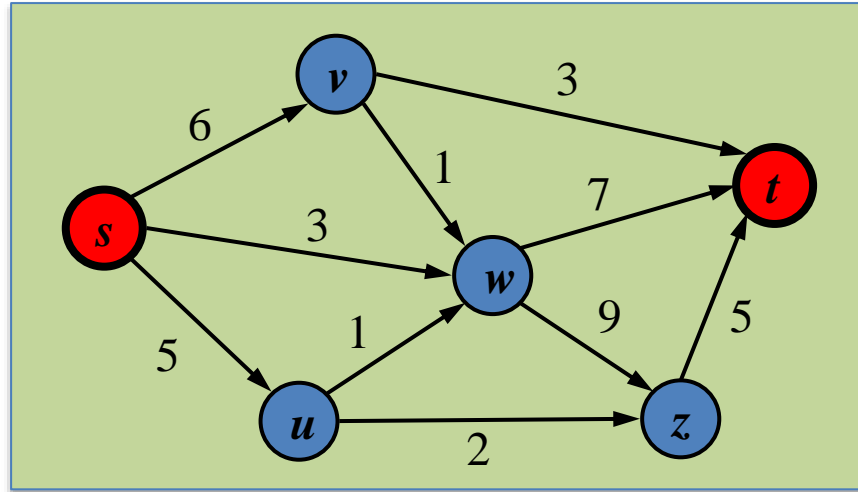
$$c(\chi) = 5 + 6 + 7 = 18$$

# Maxflow = Min Cut



There are 16 cuts (why)?

# Maxflow = Min Cut



There are 16 cuts (why)?

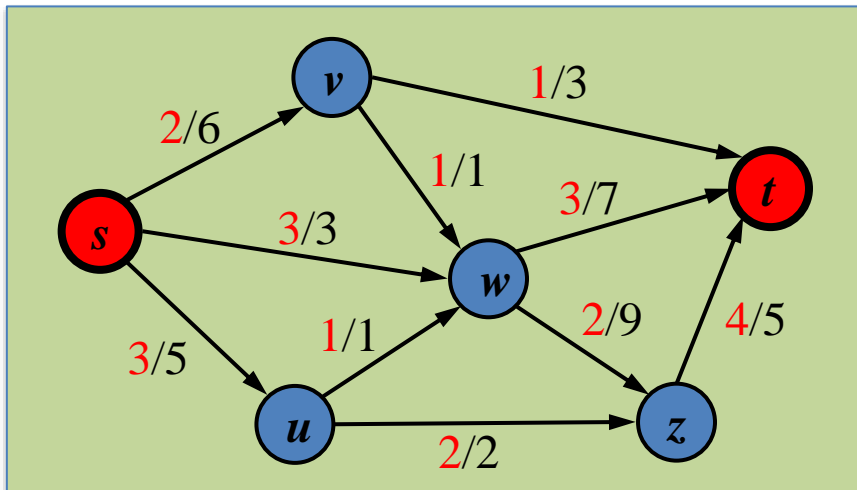
**Theorem:** The minimum capacity cut **equals** the maxflow value.

# Augmenting paths

We are given a network  $G$  with edge capacities  $c$  and a flow  $f$ .  
Let  $(u, v)$  be an edge from  $u$  to  $v$ .

**Residual capacity** from  $u$  to  $v$  is  $\Delta_f(u, v) = c(u, v) - f(u, v)$ .

**Residual capacity** from  $v$  to  $u$  is  $\Delta_f(v, u) = f(u, v)$



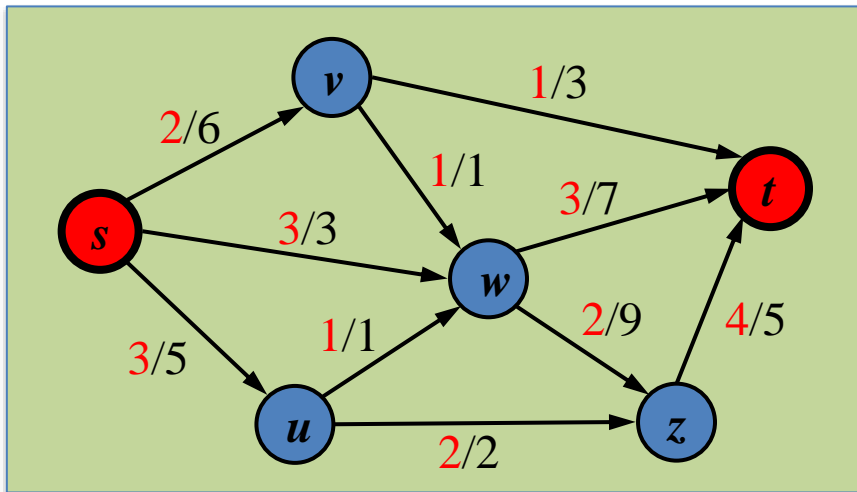
$$\Delta_f(s, v) = ?$$

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$$\Delta_f(s, v) = 4$$

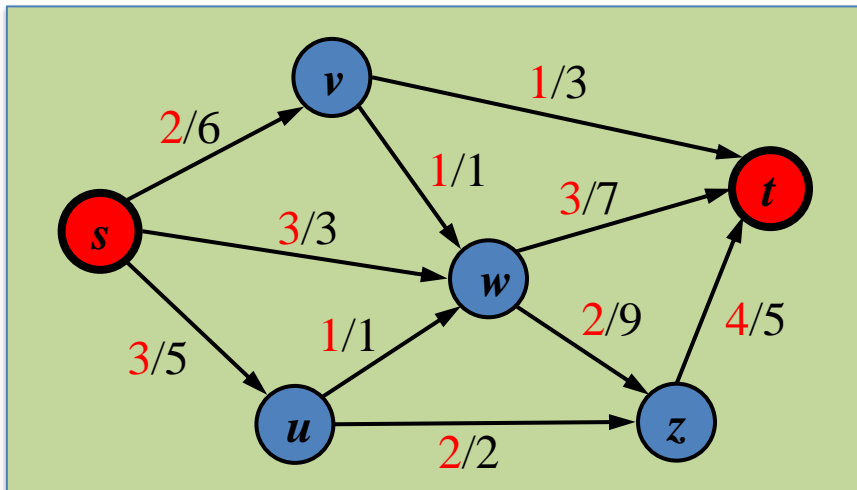
$$\Delta_f(v, w) = ?$$

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$$\Delta_f(s, v) = 4$$

$$\Delta_f(v, w) = 0$$

$$\Delta_f(w, u) = ?$$

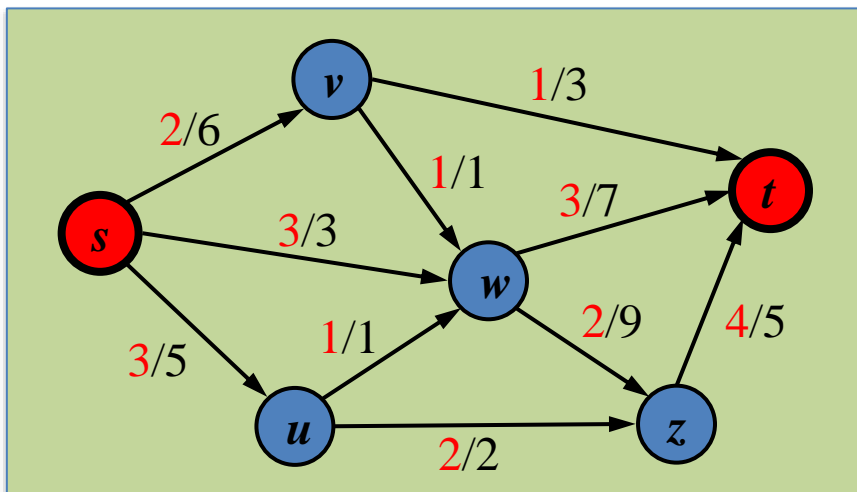


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$$\Delta_f(s, v) = 4$$

$$\Delta_f(v, w) = 0$$

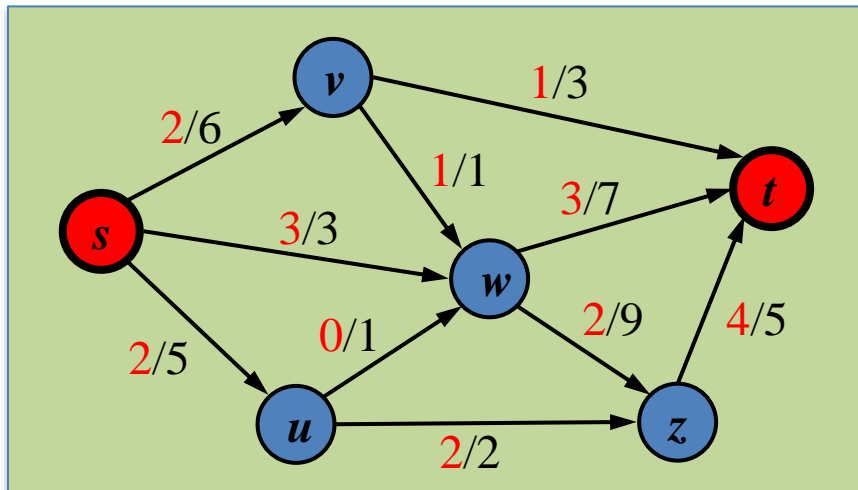
$$\Delta_f(w, u) = 1$$

# Augmenting paths

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**Augmenting path:** Path from  $s$  to  $t$  with **positive residual** capacities.

$s \rightarrow v \rightarrow t$  augmenting path

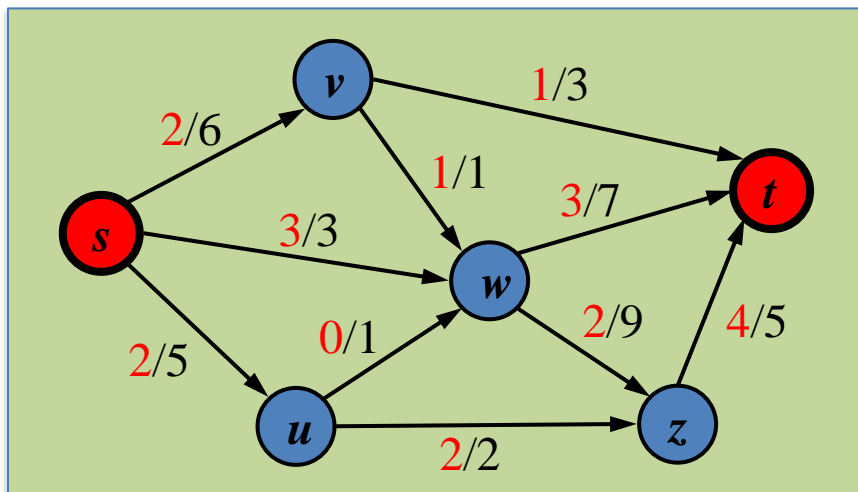
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**Augmenting path:** Path from  $s$  to  $t$  with **positive residual** capacities.

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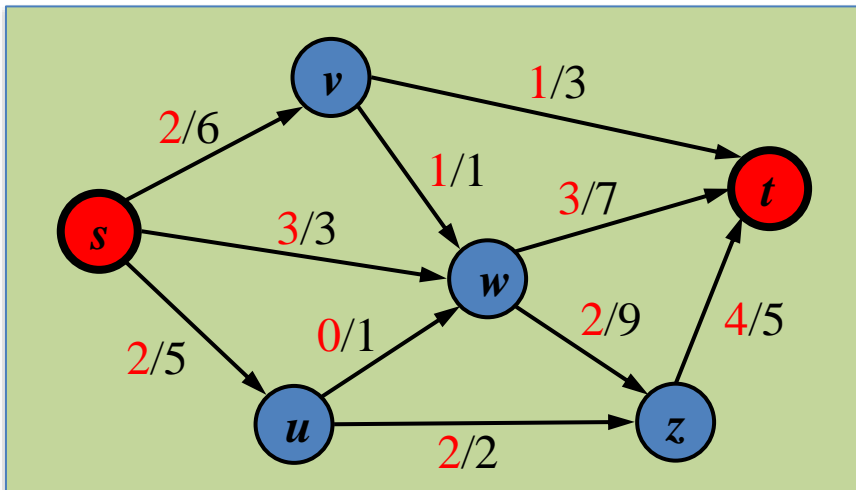
$s \rightarrow u \rightarrow z \rightarrow t$  is **not**

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**Residual capacity** from  $v$  to  $u$  is  $\Delta_f(v, u) = f(u, v)$



$s \rightarrow v \rightarrow t$ : **2 units** of flow can be pushed (min over residual capacities).

$s \rightarrow u \rightarrow w \rightarrow v \rightarrow t$ : **1 unit** of flow can be pushed

$s \rightarrow u \rightarrow z \rightarrow t$ : **No flow** can be pushed

# The Ford-Fulkerson Algorithm

**Main idea:** Repeatedly search for an augmenting path  $\pi$ :

- If there is **an augmenting path**, augment flow with  $\Delta_f(\pi)$  (minimum residual capacity among the edges of  $\pi$ ) along the edges of  $\pi$ .

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- If there is **no augmenting path**, terminate.

**Remark:** You can use **DFS** (or **BFS**) to search for an augmenting path.

**Running time:** ?

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Time to search for an augmenting path  $\times$  number of updates.

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**Remark:** You can use **DFS** (or **BFS**) to search for an augmenting path.

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$$\Theta(|V| + |E|) \cdot |f^*|$$

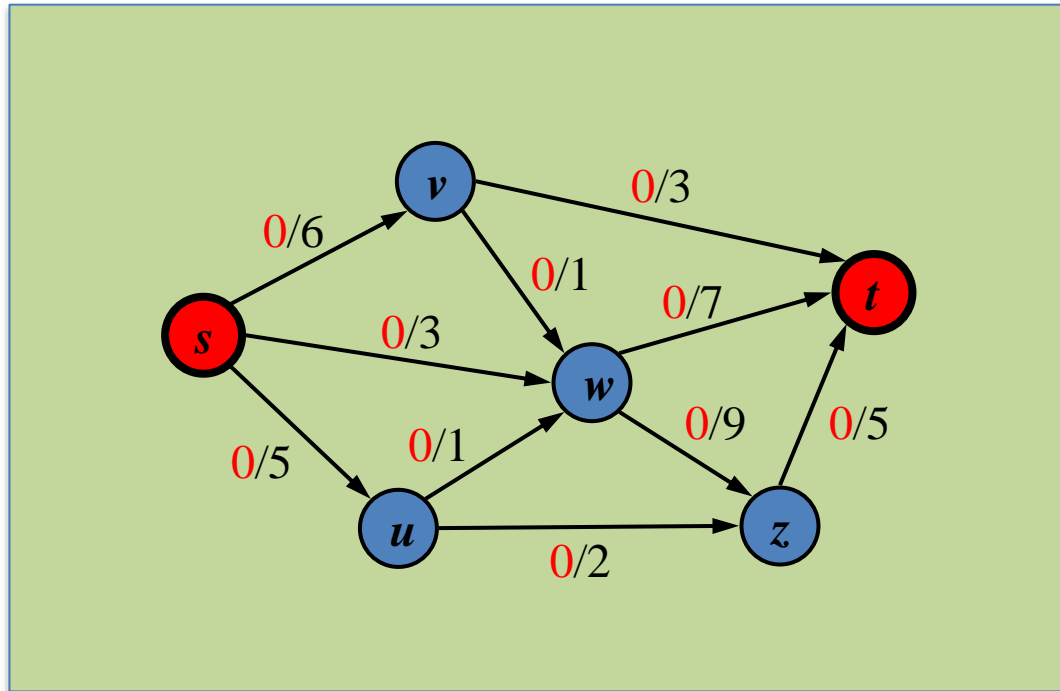
Running time of DFS or BFS

Updates increase flow by 1 unit only



# The Ford-Fulkerson Algorithm

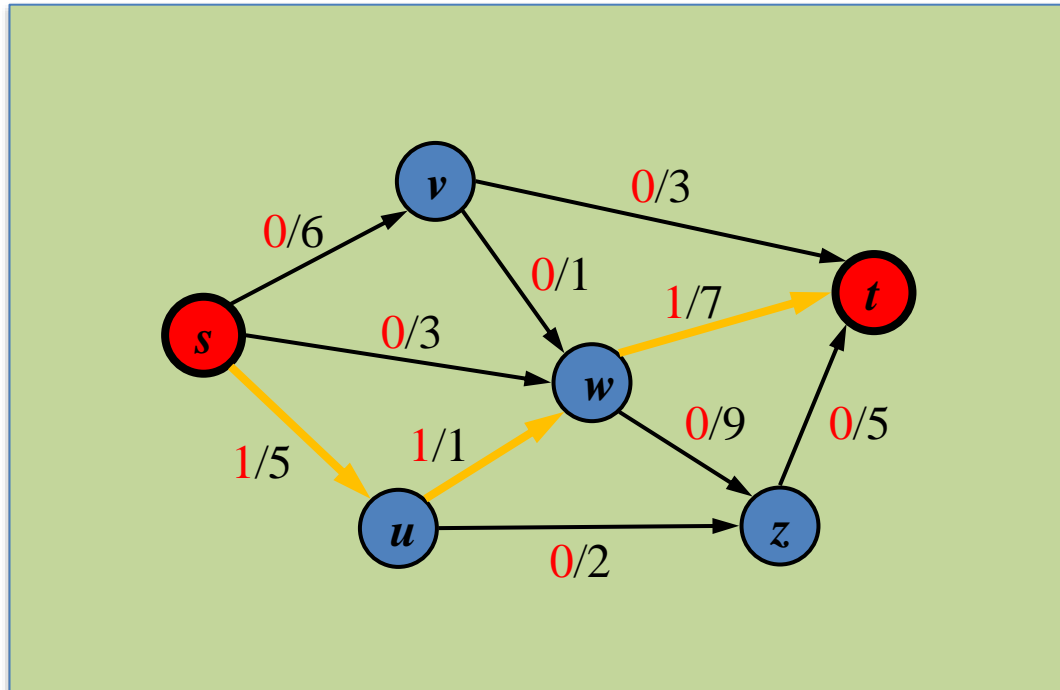
Example:



Total Flow  $|f| = 0$

# The Ford-Fulkerson Algorithm

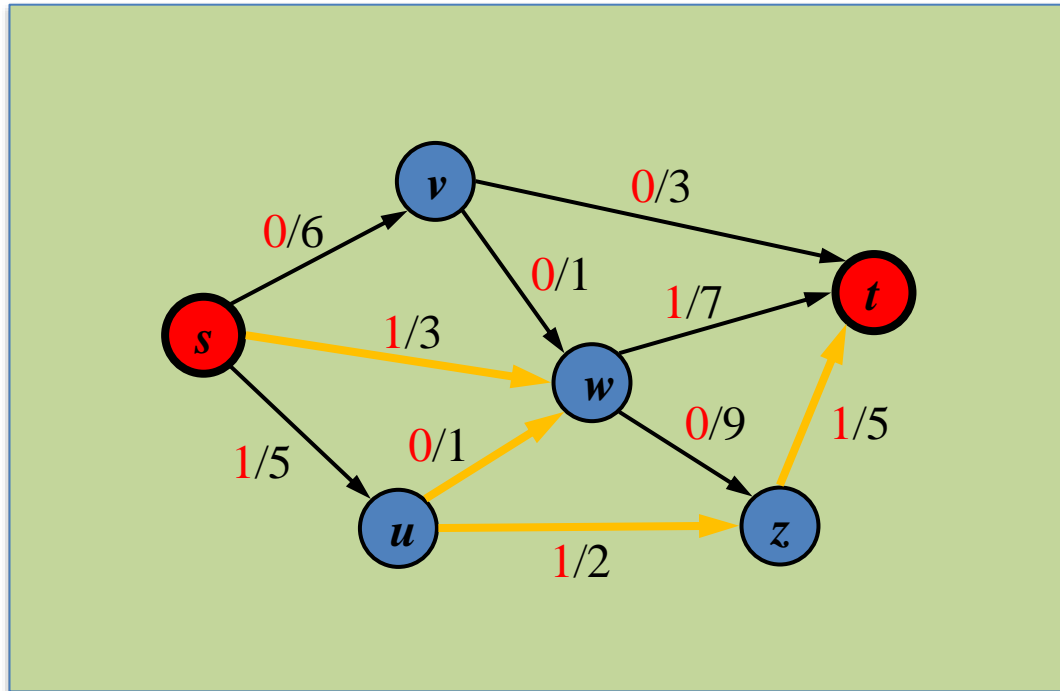
Example:



Total Flow  $|f| = 1$

# The Ford-Fulkerson Algorithm

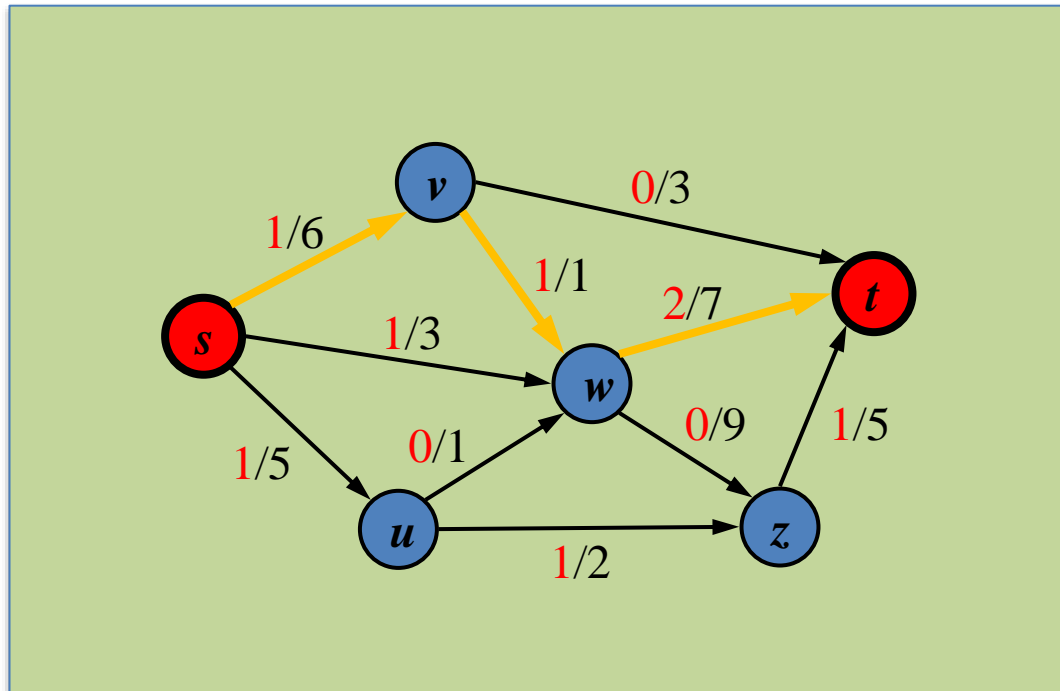
Example:



Total Flow  $|f| = 2$

# The Ford-Fulkerson Algorithm

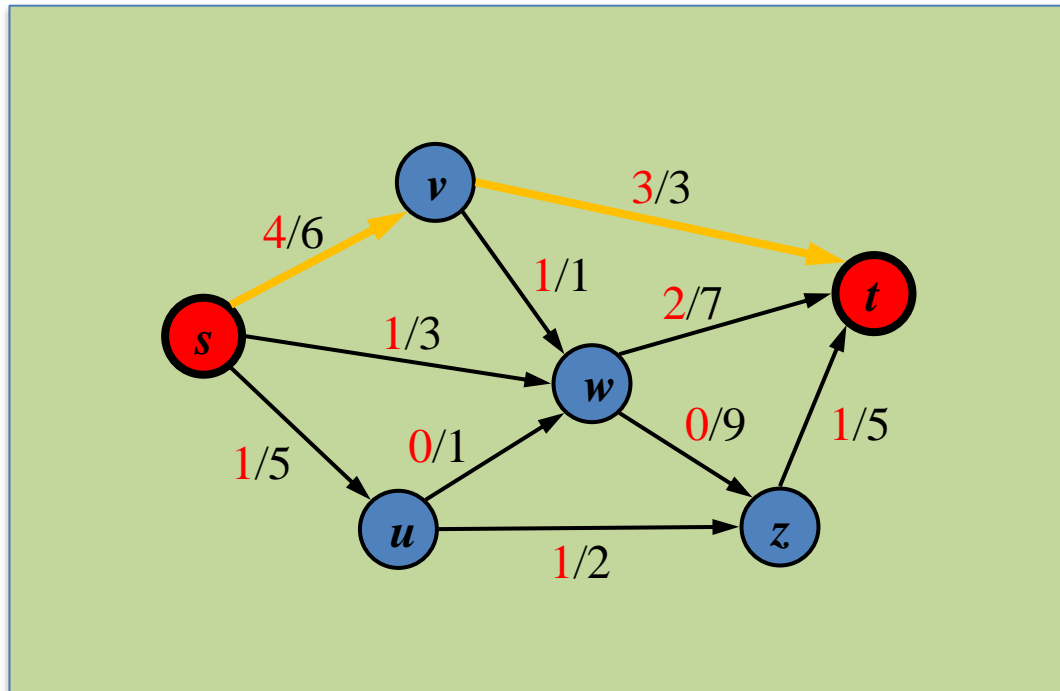
Example:



Total Flow  $|f| = 3$

# The Ford-Fulkerson Algorithm

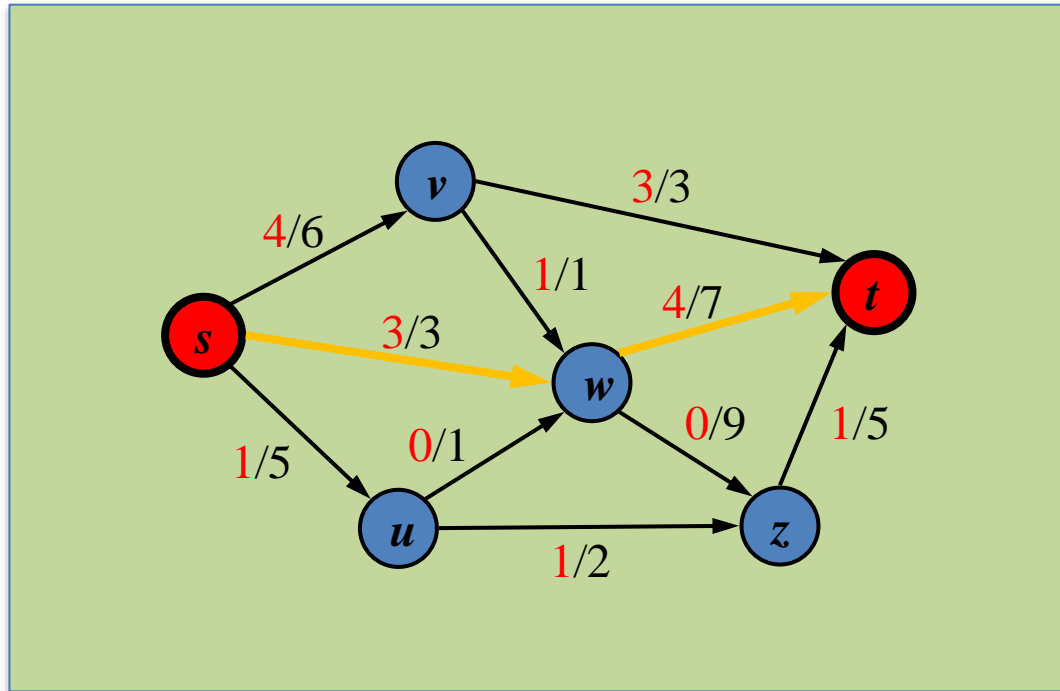
Example:



Total Flow  $|f| = 6$

# The Ford-Fulkerson Algorithm

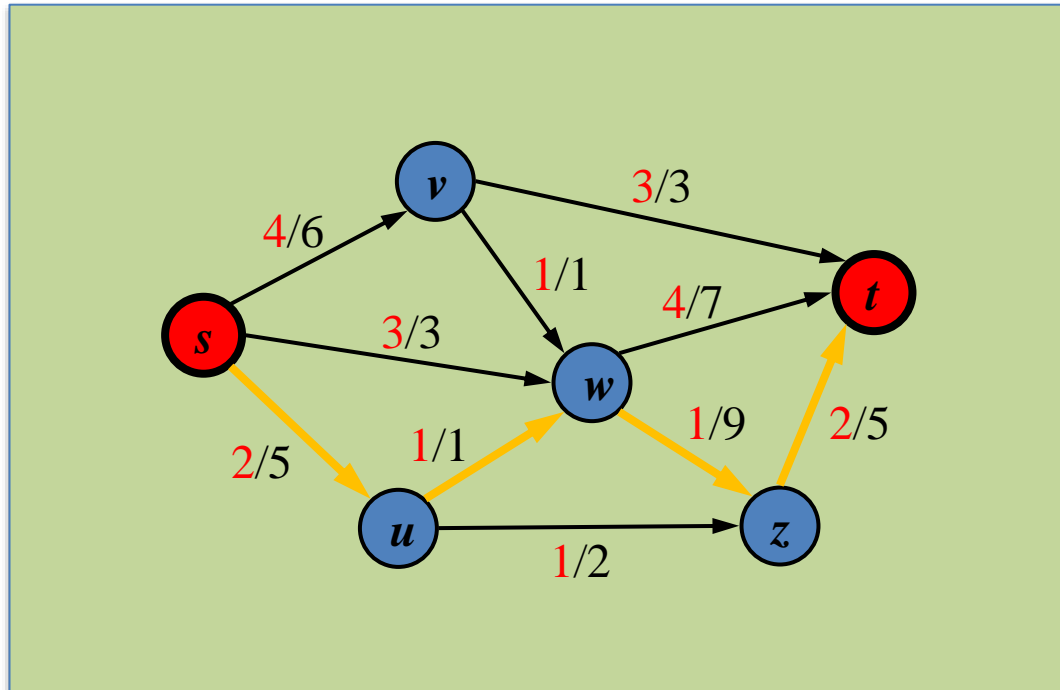
Example:



Total Flow  $|f| = 8$

# The Ford-Fulkerson Algorithm

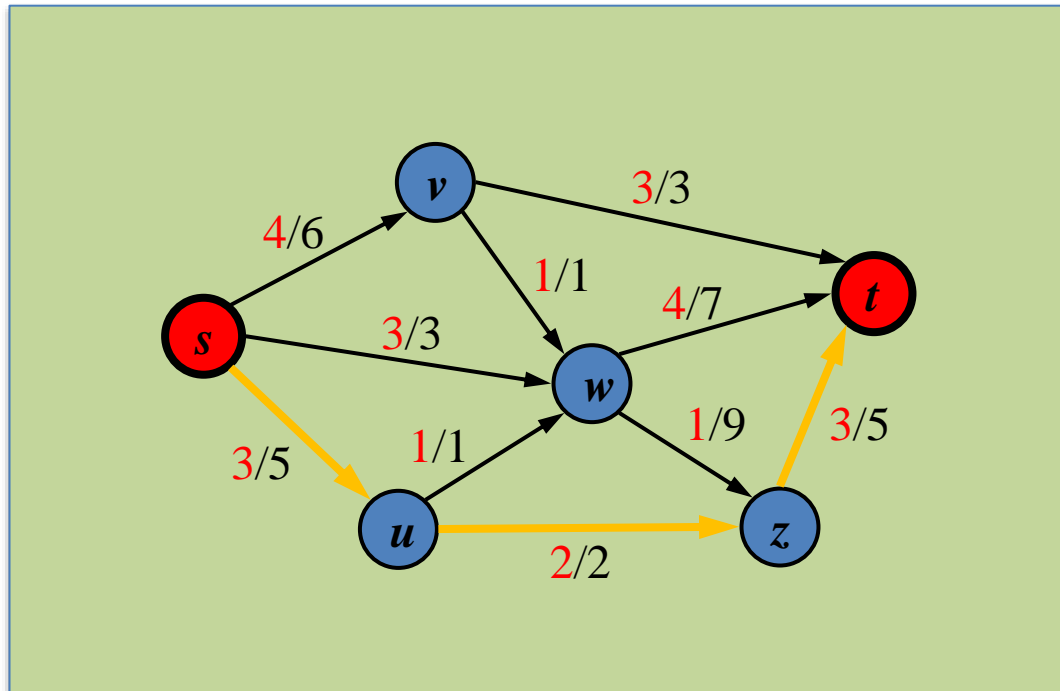
Example:



Total Flow  $|f| = 9$

# The Ford-Fulkerson Algorithm

Example:

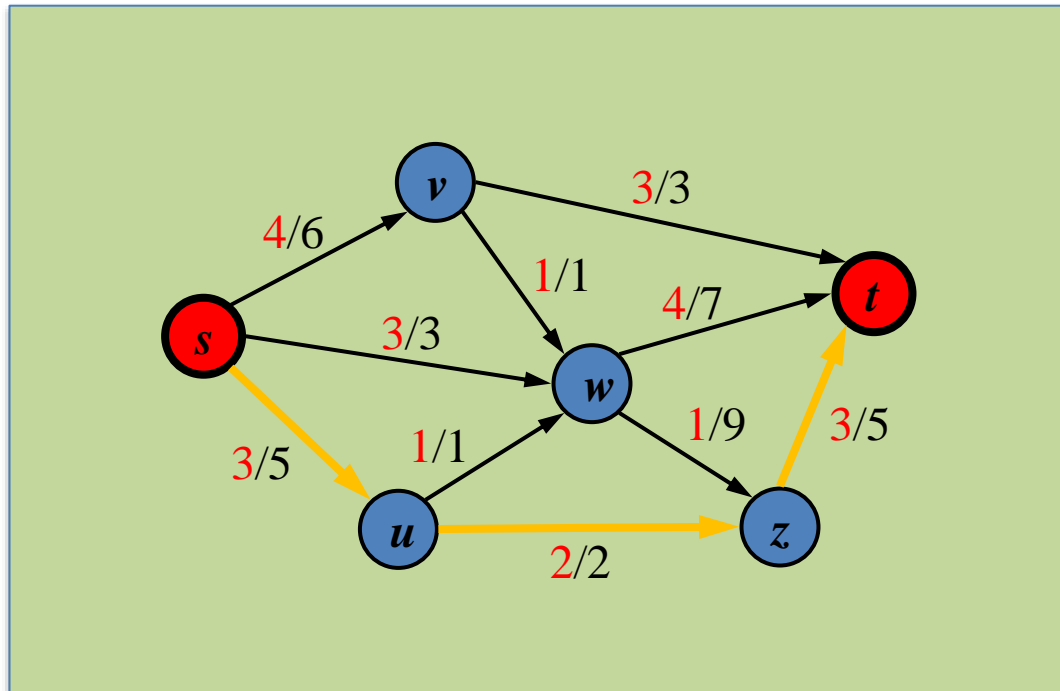


Total Flow  $|f| = 10$



# The Ford-Fulkerson Algorithm

Example:



Total Flow  $|f| = 10$

No more augmenting paths!

# The Ford-Fulkerson Algorithm

## Pseudocode:

**Algorithm** MaxFlowFordFulkerson

*Input:* Flow network  $(G, c, s, t)$

*Output:* A maximum flow  $f$

**for** each edge  $e$

$f(e) \leftarrow 0$

Initialization  $f = 0$

$stop \leftarrow \text{false}$

**repeat**

traverse  $G$  starting at  $s$  to find an augmenting path for  $f$

**if** an augmenting path  $\pi$  exists **then**

// Compute the residual capacity  $\Delta_f(\pi)$  of  $\pi$

$\Delta \leftarrow +\infty$

**for** each edge  $e \in \pi$  **do**

**if**  $\Delta_f(e) < \Delta$  **then**

$\Delta \leftarrow \Delta_f(e)$

$\Delta$ : min residual capacity on aug. path

**for** each edge  $e \in \pi$  **do** // push  $\Delta = \Delta_f(\pi)$  units along  $\pi$

**if**  $e$  is a forward edge **then**

$f(e) \leftarrow f(e) + \Delta$

Update flow on aug. path

**else**

$f(e) \leftarrow f(e) - \Delta$  //  $e$  is a backward edge

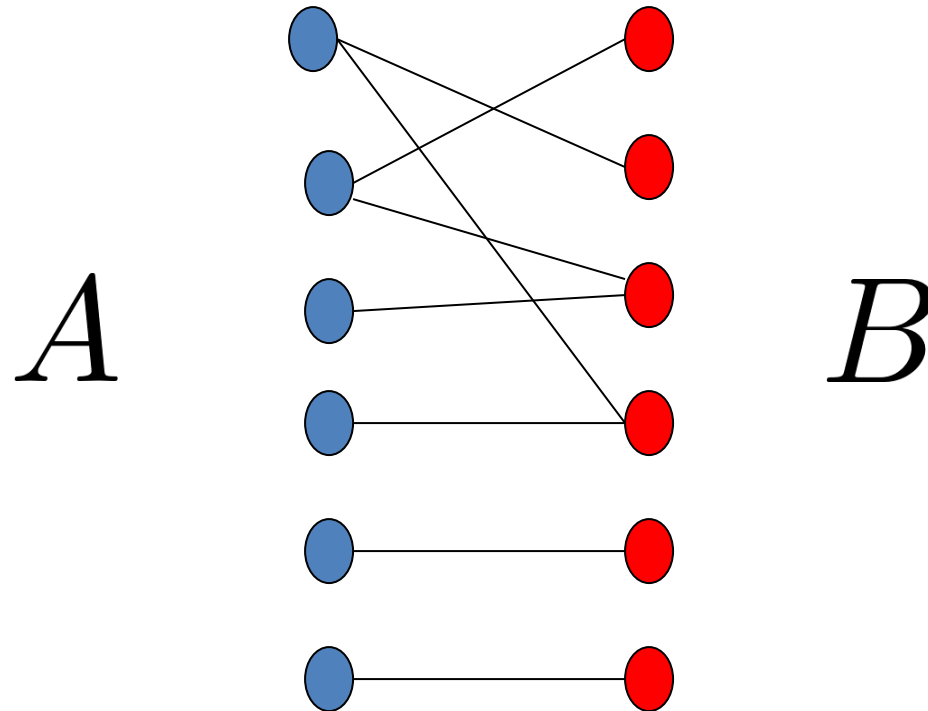
**else**

$stop \leftarrow \text{true}$  //  $f$  is a maximum flow

No more aug. paths

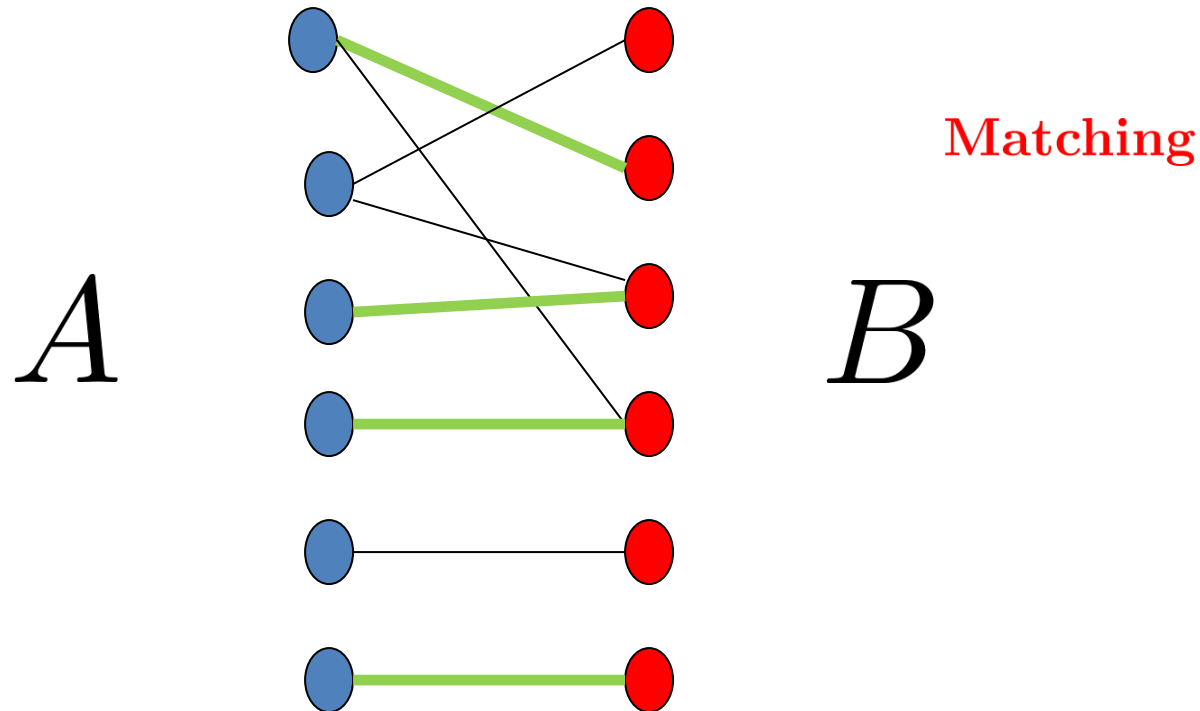
**until**  $stop$

# Application: Maximum Matching



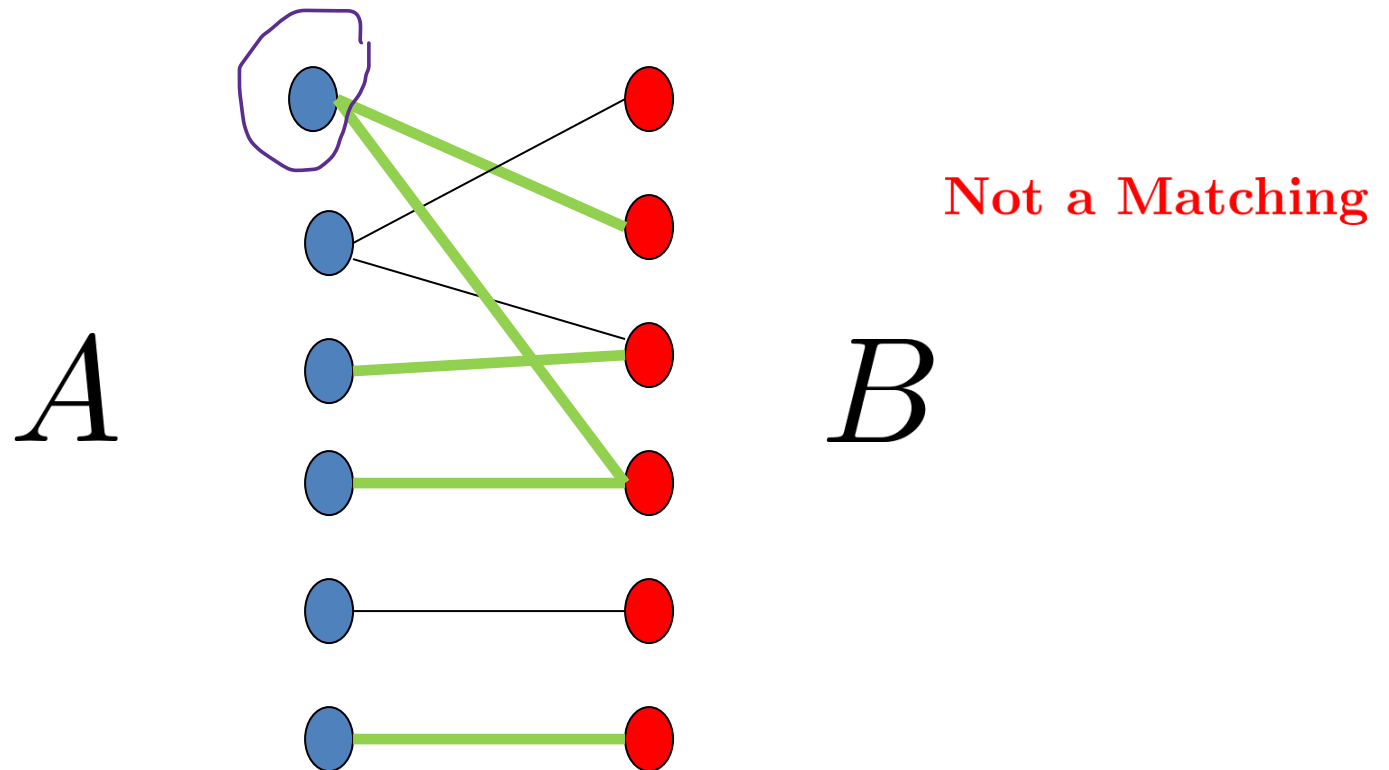
**Definition:** Given a **bipartite** graph, a **matching** is just a collection of edges that do **not share a vertex**.

# Application: Maximum Matching



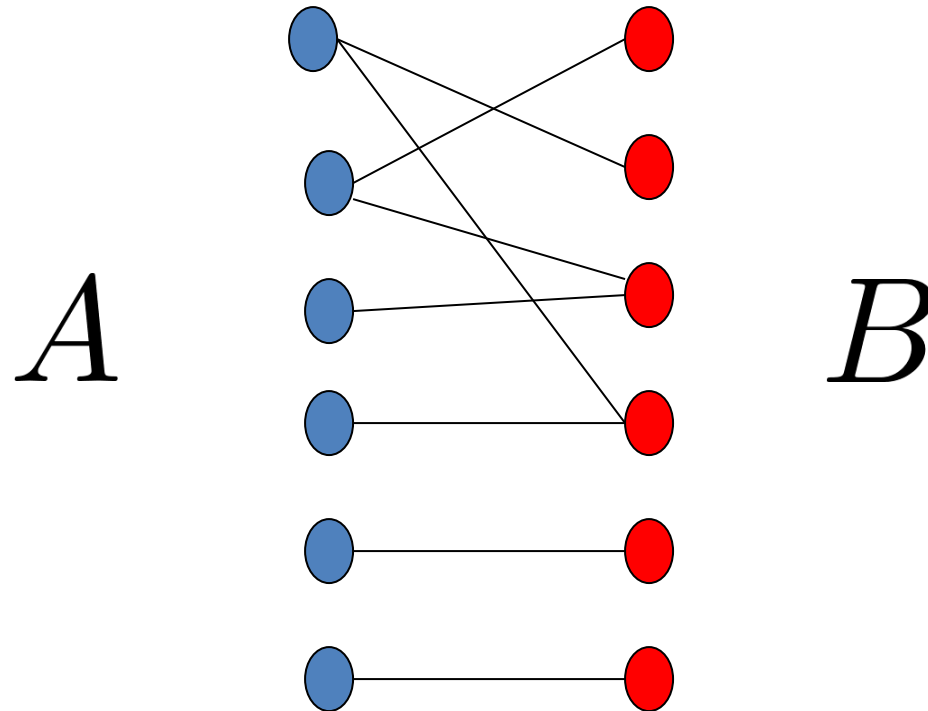
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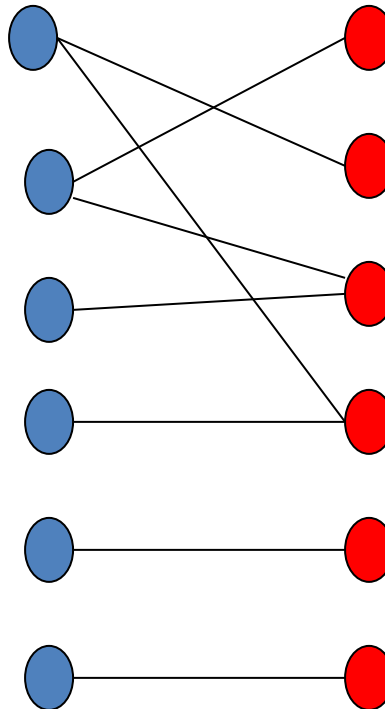


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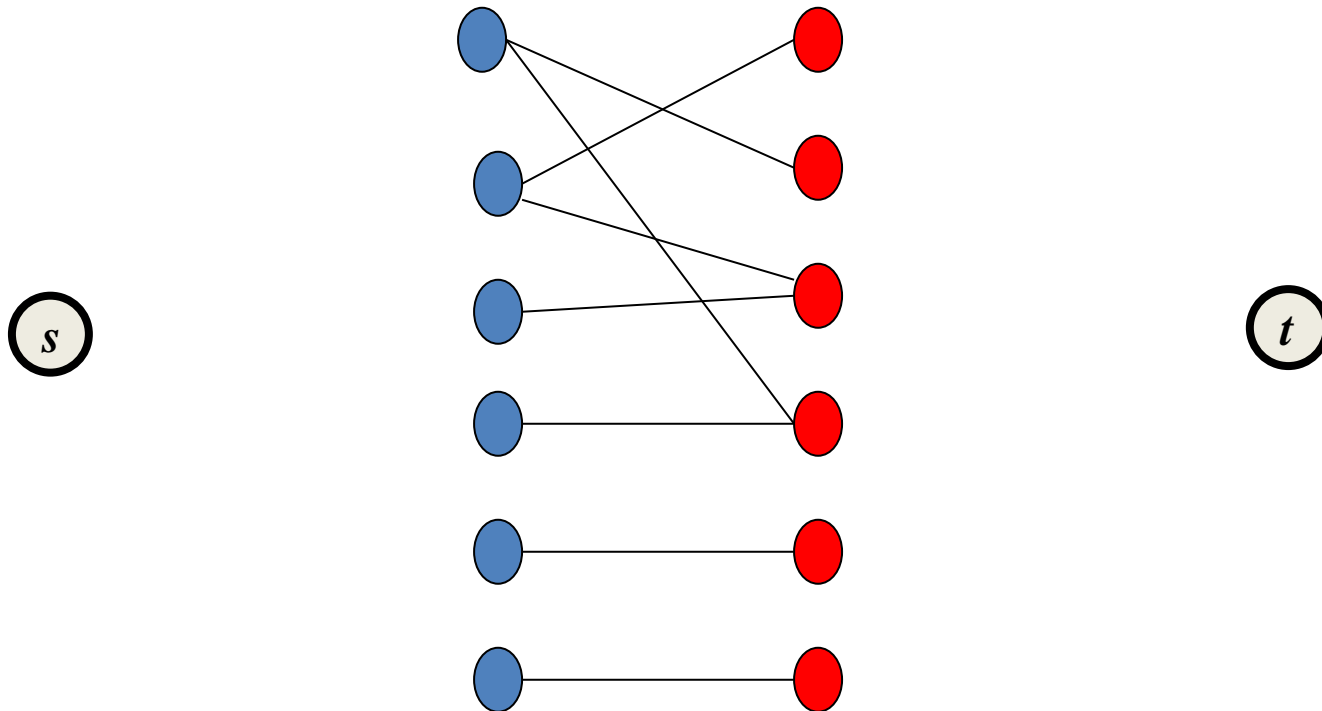
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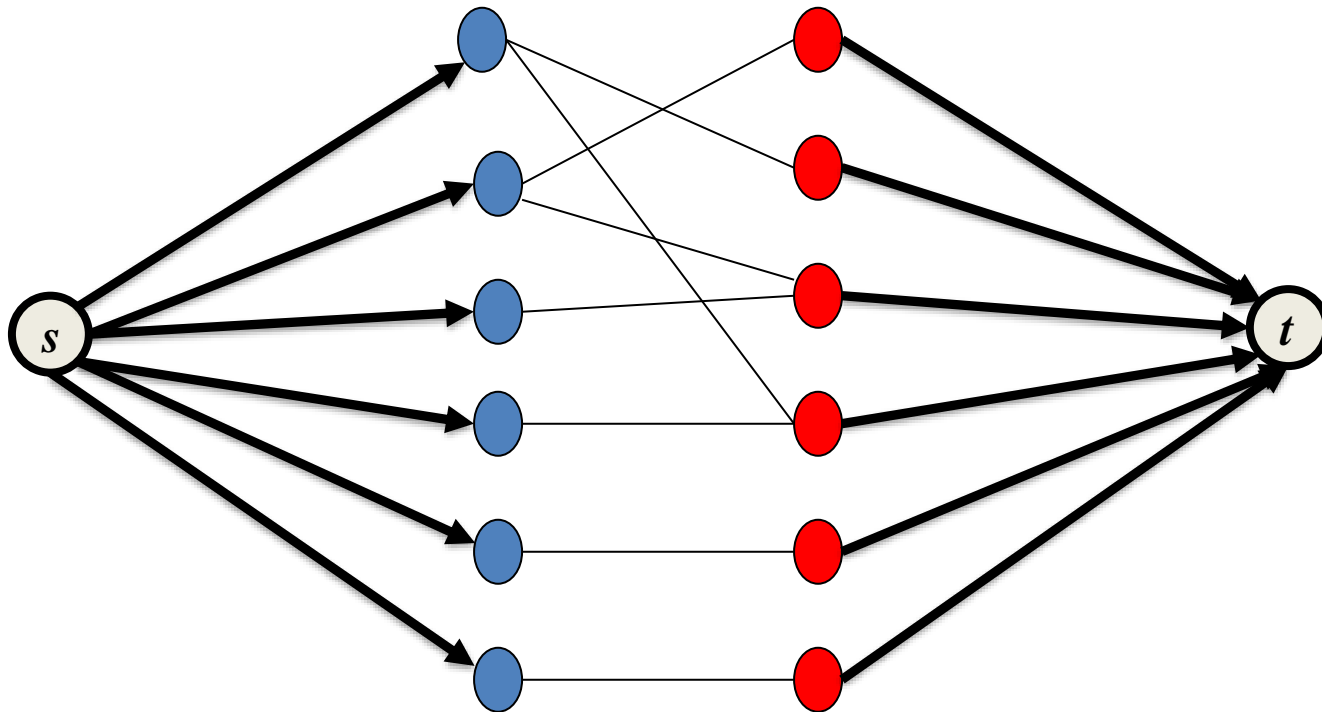




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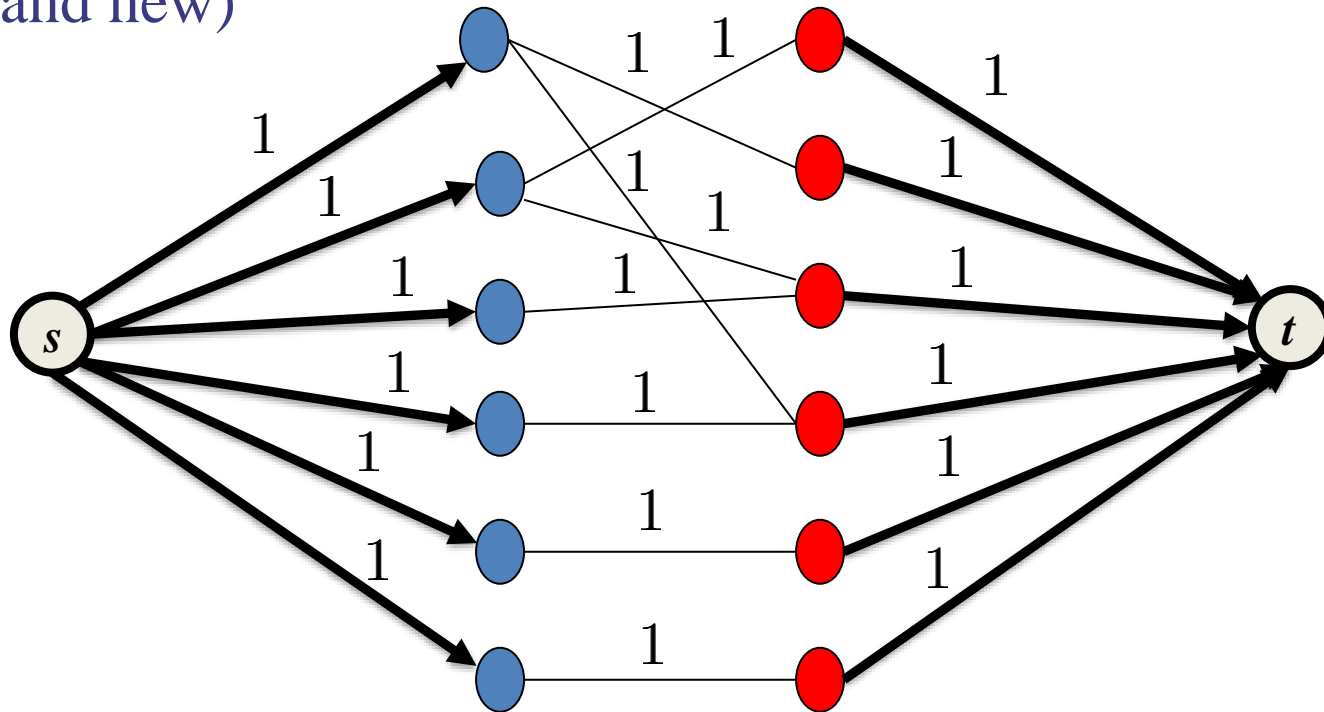
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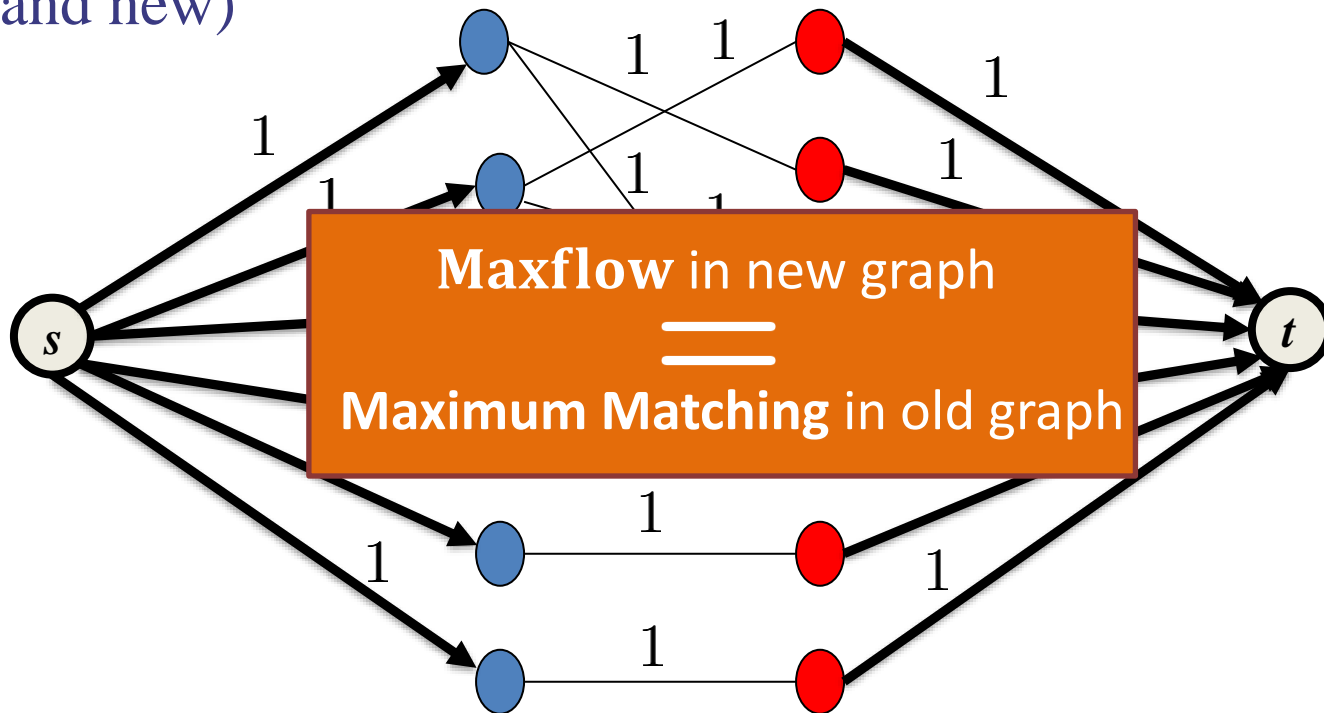
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