L07 Introduction to Min-max Optimization

50.579 Optimization for Machine Learning Ioannis Panageas ISTD, SUTD

Recap (GANs)

In Generative Adversarial Networks (GANs) one would like to solve

$$\min_{\theta} \max_{w} \mathbb{E}_{x \sim Q}[D_w(x)] - \mathbb{E}_{z \sim F}[D_w(G_\theta(z))]$$

- D_w is the discriminator, G_{θ} the generator.
- *Q* is the data distribution, *F* say Gaussian (noise)
- D_w might (or not) capture the probability to classify data point as true!
- The aforementioned min-max problem is really hard! Many challenges!

In their seminal paper, Goodfellow et al. defined the following min-max problem:

$$\min_{\theta} \max_{w} \mathbb{E}_{x \sim p_{\text{data}}} [\log D_w(x)] + \mathbb{E}_{z \sim p_{\text{noise}}} [\log(1 - D_w(G_\theta(z)))]$$

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- p_{data} is the data distribution, p_{noise} say Gaussian (noise).
- D_W captures the probability to classify data point as true!
- *D* is trying to maximize prob to assign correct label to both samples from data and from *G*.

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Lemma (Optimality). For G fixed, the optimal discriminator D has density

$$D_{w^*}(x) = \frac{p_{data}(x)}{p_{data}(x) + p_G(x)},$$

where p_G is the *implicit distribution* of the Generator over the data.

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where p_G is the implicit distribution of the Generator over the data. Proof. For fixed G, D is trying to maximize

$$\int_{x} \log D(x) p_{\text{data}}(x) dx + \int_{z} \log(1 - D(G(z)) p_{\text{noise}}(z) dz.$$

Optimization for Machine Learning

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Finally, observe that function

$$f(y) = a \log y + b \log(1 - y)$$

achieves maximum at $\frac{a}{a+b}$.

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F Define cost function C(G) $C(G) := \mathbb{E}_{x \sim p_{\text{data}}} \left[\log \frac{p_{\text{data}}}{p_{\text{data}} + p_G} \right] + \mathbb{E}_{x \sim p_G} \left[\log \frac{p_G}{p_{\text{data}} + p_G} \right].$

Optimization for Machine Learning

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 $p_G = p_{data}$.

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Proof. Observe that for $p_{data} = p_G$ we get that $C(G) = -\log 4$.

Quick recap KL(p||q) = $\mathbb{E}_{x \sim p} \left[\log \frac{p(x)}{q(x)} \right]$ is non-negative!

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Quick recap KL(p||q) = $\mathbb{E}_{x \sim p} \left[\log \frac{p(x)}{q(x)} \right]$ is non-negative!

Finally observe that

$$C(G) = -\log 4 + \mathrm{KL}\left(p_{\mathrm{data}}||\frac{p_{\mathrm{data}} + p_G}{2}\right) + \mathrm{KL}\left(p_G||\frac{p_{\mathrm{data}} + p_G}{2}\right)$$

Min-max Optimization

GANs motivate the study of min-max optimization (in general harder than minimization), i.e., for some continuous function f we want to solve

 $\min_{x \in \mathcal{X}} \max_{y \in \mathcal{Y}} f(x, y)$

Remarks

- Domains are typically compact.
- In general the above problem might not have a solution.
- There are guarantees when domains are compact and f is convex-concave.

Theorem (Minimax by John von Neumann). Let $\mathcal{X} \subset \mathbb{R}^n$ and $\mathcal{Y} \subset \mathbb{R}^m$ be *compact convex sets. If f is a continuous function that is convex-concave it holds*

$$\min_{x \in \mathcal{X}} \max_{y \in \mathcal{Y}} f(x, y) = \max_{y \in \mathcal{Y}} \min_{x \in \mathcal{X}} f(x, y)$$

Remarks

- Many applications, especially in Game Theory.
- If $f = x^T A y$, and the domains are Δ_n , Δ_m it captures classic zero sum games
- The above is the value of the game.
- Note that It is always true (min-max inequality):

$$\inf_{x \in \mathcal{X}} \sup_{y \in \mathcal{Y}} f(x, y) \ge \sup_{y \in \mathcal{Y}} \inf_{x \in \mathcal{X}} f(x, y)$$

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$$orall w, orall z, g(z) \leq f(z,w)$$

$$\inf_{x \in \mathcal{X}} \sup_{y \in \mathcal{Y}} f(x, y) \geq \sup_{y \in \mathcal{Y}} \operatorname{ir} \Longrightarrow \forall w, \sup_{z} g(z) \leq \sup_{z} f(z, w)$$

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Proof. Let's use no-regret learning for both "players"!

Online Gradient Descent (Recap)

Definition (Online Gradient Descent). Let $f : \mathbb{R}^n \to \mathbb{R}$ be convex function, differentiable and L-Lipschitz in some compact convex set \mathcal{X} of diameter D. Online GD is defined:



Analysis of Online GD for *L*-Lipschitz (Recap)

Theorem (Online Gradient Descent). Let $f : \mathbb{R}^n \to \mathbb{R}$ be convex function, differentiable and L-Lipschitz in some compact convex set \mathcal{X} of diameter D. It holds

$$\left(\frac{1}{T}\sum_{t=1}^{T}\ell_t(x_t) - \min_x\sum_{t=1}^{T}\ell_t(x)\right) \leq \frac{3}{2}\frac{LD}{\sqrt{T}},$$

with appropriately choosing $\alpha = \frac{D}{L\sqrt{t}}$.

Remarks:

• If we want error ϵ , we need $T = \Theta\left(\frac{L^2D^2}{\epsilon^2}\right)$ iterations (same as GD for L-Lipschitz).

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Let $x_1, ..., x_T$ and $y_1, ..., y_T$ be the iterates as advised by some no-regret algorithm and define $\hat{x} = \frac{1}{T} \sum_{i=1}^{T} x_i$ and $\hat{y} = \frac{1}{T} \sum_{i=1}^{T} y_i$ and $T = \Theta(\frac{1}{\epsilon^2})$.

Choose any x, then from the **no-regret** property for x we get that

$$\frac{1}{T}\sum_{t} f(x_t, y_t) \le \frac{1}{T}\sum_{t} f(x, y_t) + \epsilon$$

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$$\leq f(x, \hat{y}) + \epsilon \text{ by concavity.}$$

Proof cont.

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$$\frac{1}{T} \sum_{t} f(x_t, y_t) \ge \frac{1}{T} \sum_{t} f(x_t, y) - \epsilon$$
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We conclude that for all x, y we have

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- Functions are not necessarily convex-concave.
- Time averaging does not help (Jensen's ineq not applicable).
- Motivation to care about last iterate convergence!

For the rest of the lecture let's focus on

 $\min_{x \in \mathcal{X}} \max_{y \in \mathcal{Y}} x^T A y.$

Can we guarantee last iterate convergence using GD or MWUA?

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Consider Gradient Descent/Ascent that is

$$x_{t+1} = x_t - \eta \nabla_x f(x_t, y_t),$$

$$y_{t+1} = y_t + \eta \nabla_y f(x_t, y_t).$$

Consider the simplest case f(x, y) = xy. GDA boils down to:

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Proof.

$$x_{t+1}^2 + y_{t+1}^2 = (\eta^2 + 1)(x_t^2 + y_t^2).$$

Consider MWUA that is

$$x_{i}^{t+1} = \frac{x_{i}^{t} e^{-\eta(Ay^{t})_{i}}}{Z_{x}},$$
$$y_{j}^{t+1} = \frac{y_{j}^{t} e^{\eta(A^{T}x^{t})_{j}}}{Z_{y}}.$$

Theorem (Divergence). Assume there exists a unique fully mixed Nash (x^*, y^*) equilibrium (full support). It holds that the KL divergence between a player strategies the fully mixed Nash goes to infinity, i.e,

$$\lim_{t} \operatorname{KL}(x^* || x^t) = \infty \text{ and } \lim_{t} \operatorname{KL}(y^* || y^t) = \infty.$$

Conclusion

- Introduction to min-max optimization.
 - GANs.
 - Minimax Theorem
 - Last iterate convergence?
- Next lecture we will talk more about min-max optimization and optimism.