

## Optimization for Machine Learning 50.579

Instructor: Ioannis Panageas

### Research Projects

#### 1 Stochastic Gradient Descent

**Project 1.** SGD Learns One-Layer Networks in WGANs (Qi Lei et al.)

<https://arxiv.org/abs/1910.07030>

**Project 2.** Efficient Statistics, in High Dimensions, from Truncated Samples (Daskalakis et al.)

<https://arxiv.org/abs/1809.03986>

#### 2 Non-convex Optimization Problems

**Project 3.** Matrix Completion has No Spurious Local Minimum (Rong Ge et al.)

<https://arxiv.org/abs/1605.07272>

**Project 4.** How to Escape Saddle Points Efficiently (Chi Jin et al.)

<https://arxiv.org/abs/1703.00887>

**Project 5.** Local Maxima in the Likelihood of Gaussian Mixture Models: Structural Results and Algorithmic Consequences (Chi Jin et al.)

<https://arxiv.org/abs/1609.00978>

**Project 6.** On the Analysis of EM for truncated mixtures of two Gaussians (Nagarajan and Panageas)

<https://arxiv.org/abs/1902.06958>

#### 3 Reinforcement Learning and Game Theory

**Project 7.** Optimality and Approximation with Policy Gradient Methods in Markov Decision Processes (Alekh Agarwal et al.)

<https://arxiv.org/abs/1908.00261>

**Project 8.** Multiplicative Weights in Zero-sum and Congestion Games (two papers, Bailey et al., Palaiopoulos et al.)

<http://jamespbailey.com/MWUinZeroSum.pdf> and <https://arxiv.org/abs/1703.01138>

## 4 Generative Adversarial Networks and Last iterate Convergence

**Project 9.** Training Gans with Optimisim (Daskalakis et al.)

<https://arxiv.org/abs/1711.00141>

**Project 10.** Interaction Matters: A Note on Non-asymptotic Local Convergence of Generative Adversarial Networks (Liang and Stokes)

<https://arxiv.org/abs/1802.06132>

**The report due 19th April (23:59pm).**